

Location Map



The intent of this project is to show users a typical set of drawings. On this particular sheet, an "intelligent" title block is used to display sheet number as well as a worksheet that creates a "List of Drawings" as sheets with title blocks are added to the set. The rendered image was created from another iteration of this file and saved as a bitmap so that it does not need to be updated.

GENERAL CONDITIONS

- SUBCONTRACTORS SHALL CARRY ALL NECESSARY LIABILITY AND WORKMAN'S COMPENSATION INSURANCE.
- GENERAL CONDITIONS SET FORTH IN AIA DOCUMENT A 201 GENERAL CONDITIONS OF THE CONTRACT FOR CONSTRUCTION,1987 EDITION, ARE INCORPORATED INTO THIS CONTRACT.
- ALL MATERIALS SHALL BE NEW AND OF GOOD QUALITY UNLESS OTHERWISE NOTED.
- ALL DEMOLITION AND WORK RELATED DEBRIS SHALL BE REMOVED FROM THE SITE REGULARLY AND PROMPTLY.
- ALL CUTTING AND PATCHING ASSOCIATED WITH THE INSTALLATION OF ELECTRICAL, PLUMBING OR HVAC WORK SHALL BE PERFORMED BY SUBCONTRACTOR WHETHER OR NOT SPECIFICALLY INDICATED ON DRAWINGS.
- IN ALL AREAS WHERE NEW MATERIALS, PARTITIONS OR PRODUCTS ARE INSTALLED, OR WHERE EXISTING CONDITIONS ARE ALTERED, THE CONTRACTOR SHALL PATCH AND FINISH WALLS, FLOORS, CEILINGS AND AFFECTED ADJACENT AREAS TO MATCH EXISTING.
- CONTRACTOR SHALL STABILIZE ALL EXISTING ADJACENT CONDITIONS AS REQUIRED WHETHER OR NOT INDICATED ON THE DRAWINGS.
- BEFORE PROCEEDING WITH DEMOLITION OR WITH METHODS OF CONSTRUCTION NOT INDICATED ON THE DEMOLITION DRAWINGS, THE CONTRACTOR SHALL OBTAIN APPROVAL OF THE ARCHITECT.

EROSION CONTROL

- ALL SEDIMENT AND EROSION CONTROL METHODS SHALL BE INSTALLED BEFORE THE START OF ANY EXCAVATION OR CONSTRUCTION AS PER THE STANDARDS AND SPECIFICATIONS FOR SOIL EROSION AND SEDIMENT CONTROL OF ALEXANDRIA, VIRGINIA.
- ALL DEBRIS SHALL BE REMOVED FROM THE SITE.
- ALL ALLEYS AND STREETS SHALL BE SWEEPED CLEAN AT ALL TIMES DURING EXCAVATION AND CONSTRUCTION.
- ALL CATCH BASINS AND AREA DRAINS SHALL BE PROTECTED DURING EXCAVATION AND CONSTRUCTION.
- IF ANY CATCH BASIN OR DRAIN BECOMES CLOGGED AS A RESULT OF EXCAVATION OR CONSTRUCTION, THE EXCAVATOR SHALL BE RESPONSIBLE FOR ITS CLEANING.
- WHEN SEDIMENT TRAP OR SEDIMENT TANK REACHES 67% CAPACITY IT SHALL BE CLEANED OUT.
- ANY STOCKPILING, REGARDLESS OF LOCATION ON SITE SHALL BE STABILIZED WITHIN 20 DAYS AFTER ITS ESTABLISHMENT AND FOR THE DURATION OF THE PROJECT.

THE DRAWINGS

- THESE CONTRACT DRAWINGS ARE INCOMPLETE WITHOUT ACCOMPANYING DETAILS, SCHEDULES, SPECIFICATIONS OR OTHER CONTRACT DOCUMENTS WHICH MAY CONTAIN IMPORTANT INFORMATION RELATING TO ANY ASPECT OF THIS PROJECT.
- DO NOT "SCALE" DRAWINGS. FIGURED DIMENSIONS TAKE PREFERENCE OVER SCALED DIMENSIONS. DIMENSIONS ARE TO FACE OF FINISH - UNO.
- UNLESS OTHERWISE NOTED, CHANGES IN FLOORING MATERIAL SHALL OCCUR AT THE CENTER LINE OF THE DOOR.
- THE SUBCONTRACTOR SHALL REFER ANY DISCREPANCIES BETWEEN THE DRAWINGS AND THE SPECIFICATIONS TO DEVELOPER BEFORE PROCEEDING WITH THE WORK.
- IN THE EVENT OF CONFLICT OR DISCREPANCIES WITHIN THE DRAWINGS, THE PRIORITY OF INTERPRETATION SHALL BE:
  - SCHEDULES
  - NOTES
  - LARGE SCALE DRAWINGS, E.G. DETAILS
  - SMALL SCALE DRAWINGS, E.G. FLOOR PLANS, ELEVATIONS
- ARCHITECTURAL DRAWINGS SHALL HAVE PRECEDENCE OVER ALL OTHER DRAWINGS UNLESS WRITTEN NOTICE IS GIVEN BY DEVELOPER. THE ORDER OF PRECEDENCE SHALL BE:
  - ARCHITECTURAL
  - STRUCTURAL
  - MECHANICAL
  - PLUMBING
  - ELECTRICAL

WORKMANSHIP

- ALL WORK SHALL BE DONE IN A WORKMAN LIKE MANNER AND IN ACCORDANCE WITH GENERALLY ACCEPTED PRACTICE.
- ALL STUDS, CEILING FURRING AND FRAMING MEMBERS SHALL BE PLACED TO AVOID INTERFERENCE WITH LOCATIONS OF CASEWORK, RECESSED LIGHTING FIXTURES, PIPING, DUCT WORK AND THE LIKE.
- AT THE COMPLETION OF THE WORK, THE SUBCONTRACTOR SHALL INSURE THAT ALL INTERIOR SURFACES, INCLUDING WINDOWS, SHALL BE CLEAN AND UNMARKED.
- IF THERE IS ANY CONFLICT WITHIN OR BETWEEN ANY OF THE CONTRACT DOCUMENTS INVOLVING THE QUALITY OR QUANTITY OF WORK REQUIRED, IT IS THE INTENTION OF THE CONTRACT THAT WORK OF THE HIGHEST QUALITY AND OF THE GREATEST QUANTITY SHOWN OR SPECIFIED SHALL BE FURNISHED.

CS	Cover Sheet
A0.1	Architectural Site Plan
A1.0	Footing & Foundation Plan
A1.1	Plans
A1.2	Plans
A1.3	Plans
A2.1	Building Sections
A2.2	Building Sections
A2.3	Building Sections
A3.1	Elevations
A3.2	Elevations
A4.1	Clip Cube Views
A5.1	Interior Elevations
A5.2	Interior Elevations
A6.1	Details
A6.2	Details
A7.1	Schedules



Hillside House

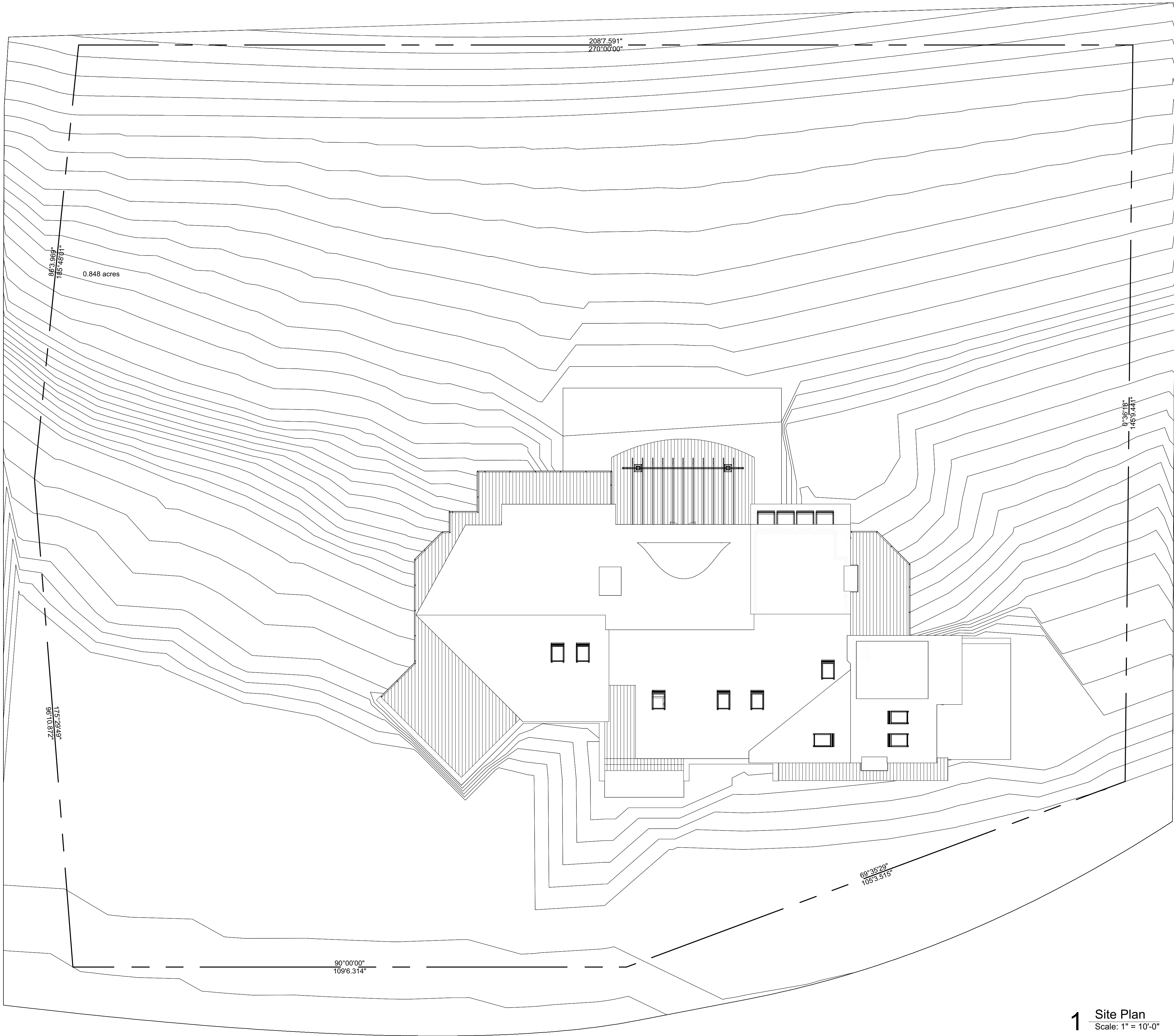
8645 whitney's End  
Columbia, Maryland



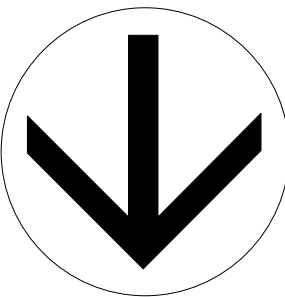
Architect		
Product Marketing Architecture Studio 7160 Riverwood Drive Columbia, MD 21046		
Consultant		
Structural and Building Services		
REV.	DATE	DESCRIPTION
NO.	DATE	ISSUE NOTE
Date		
2018		
Project ID		
123456789		



This sheet shows both the architectural model as well as site information. In this case, the site information was developed from simple 2D polygons that were then converted to 3D and given height data. From this a digital site model is created. Site modifiers are used to create parking areas and other modifications.



1 Site Plan  
Scale: 1" = 10'-0"



VECTORWORKS

Hillside House

8645 Whitney's End  
Columbia, Maryland

Project Title



Architect

Product Marketing  
Architecture Studio  
7160 Riverwood Drive  
Columbia, MD 21046

Consultant

Structural and Building  
Services

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Sheet Title

Architectural Site Plan

Sheet No.

A0.1



Class over rides are used extensively to create the required graphics for elements such as the footings. Section and elevation markers are derived from the section or elevation that created them. Additional Notes and call outs are created in Annotation Space using the Call-Out tool.



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Sheet Title

Footing & Foundation  
Plan

Sheet No.

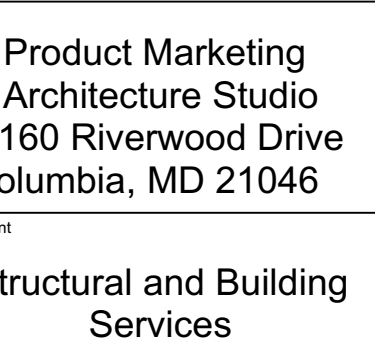
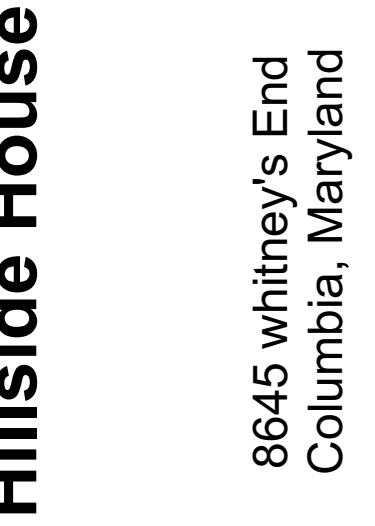
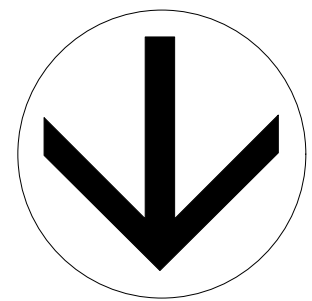
A1.0



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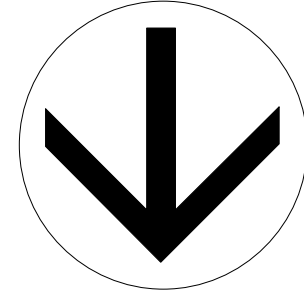
## A1.1



C

B

A



1



Columbia, Maryland



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Columbia, MD 21046

## Structural and Building Services

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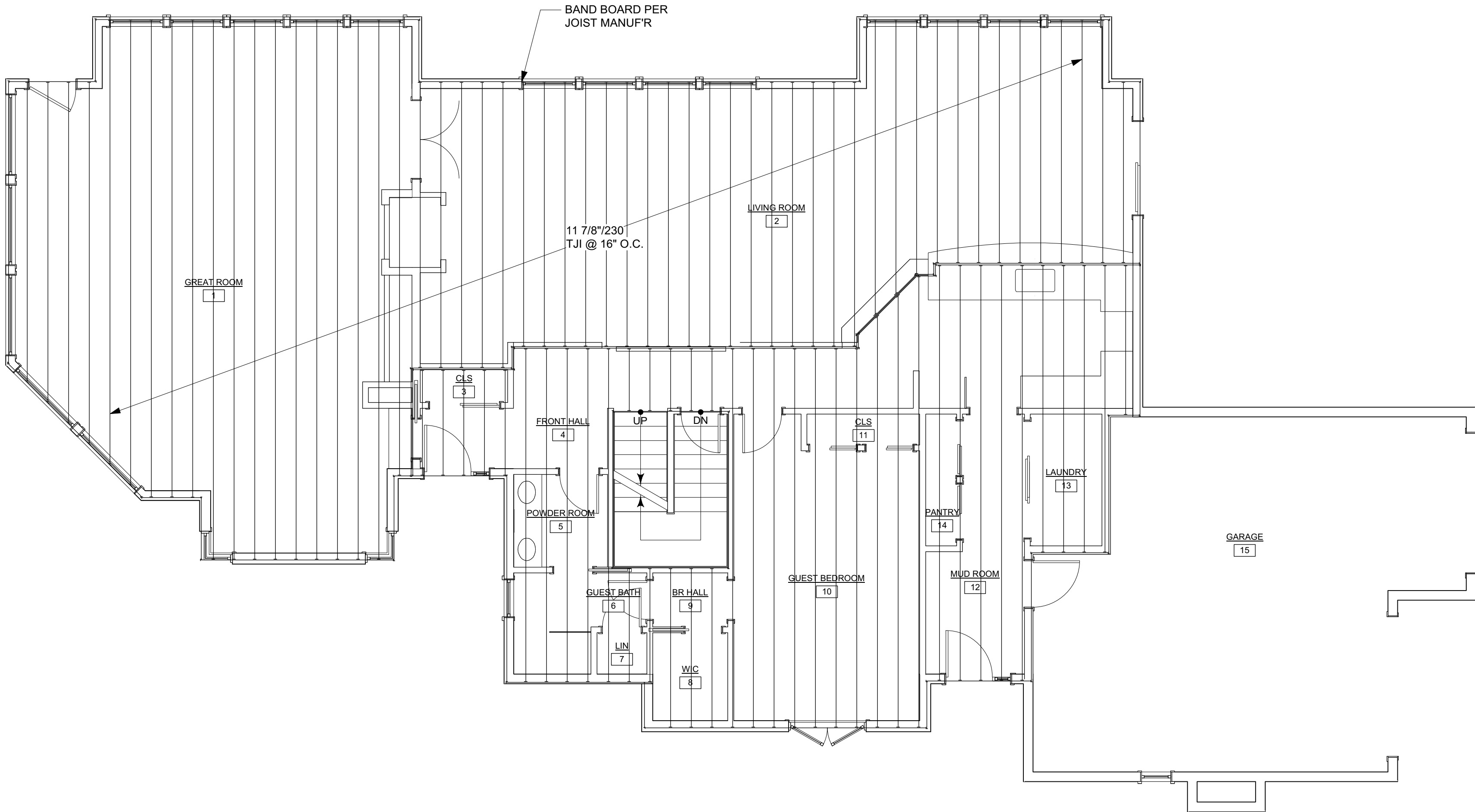
REV.	DATE	DESCRIPTION
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Date	2018	Reviewed By
Project ID		123456789

Sheet Title

Plans

Sheet No.

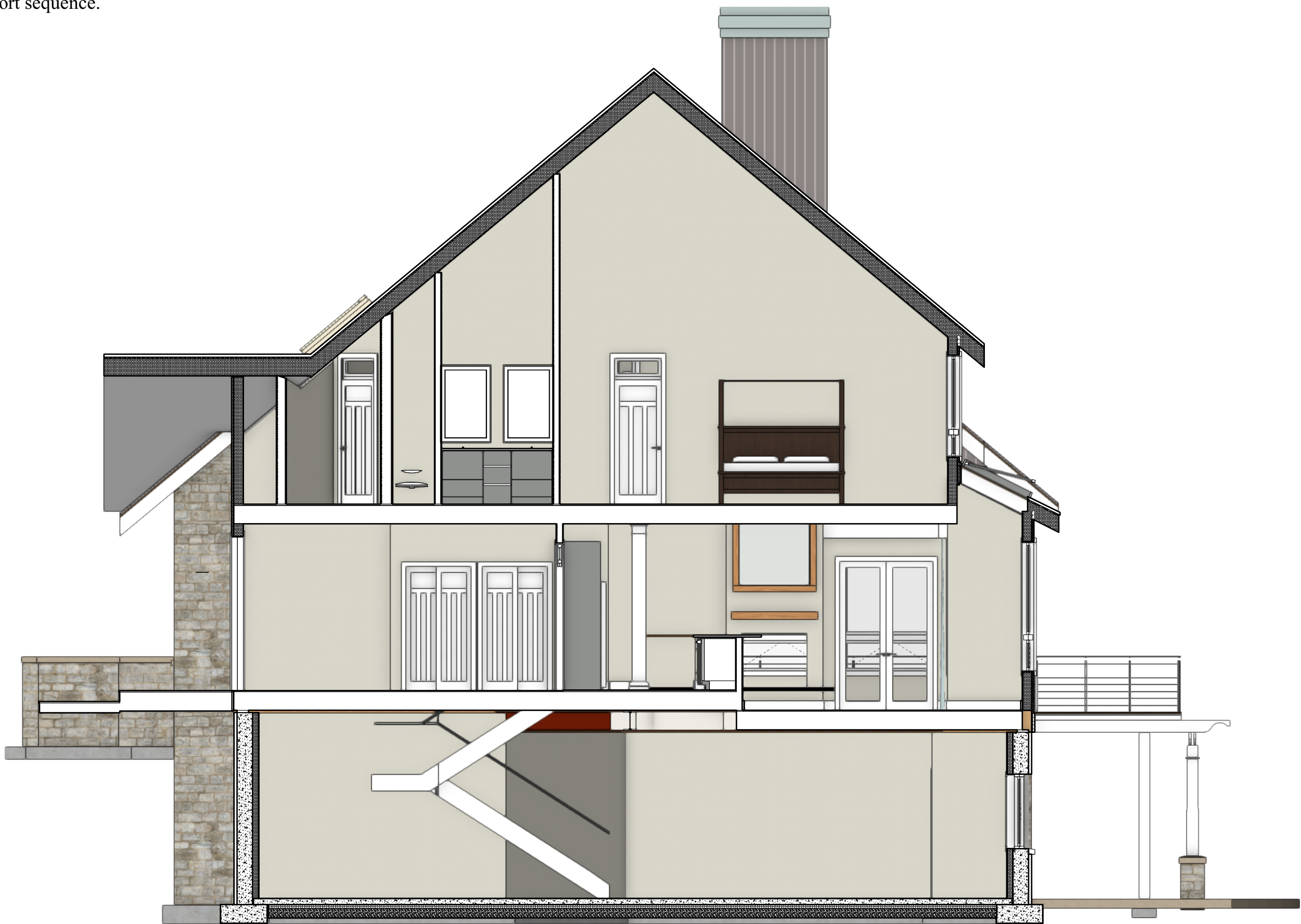
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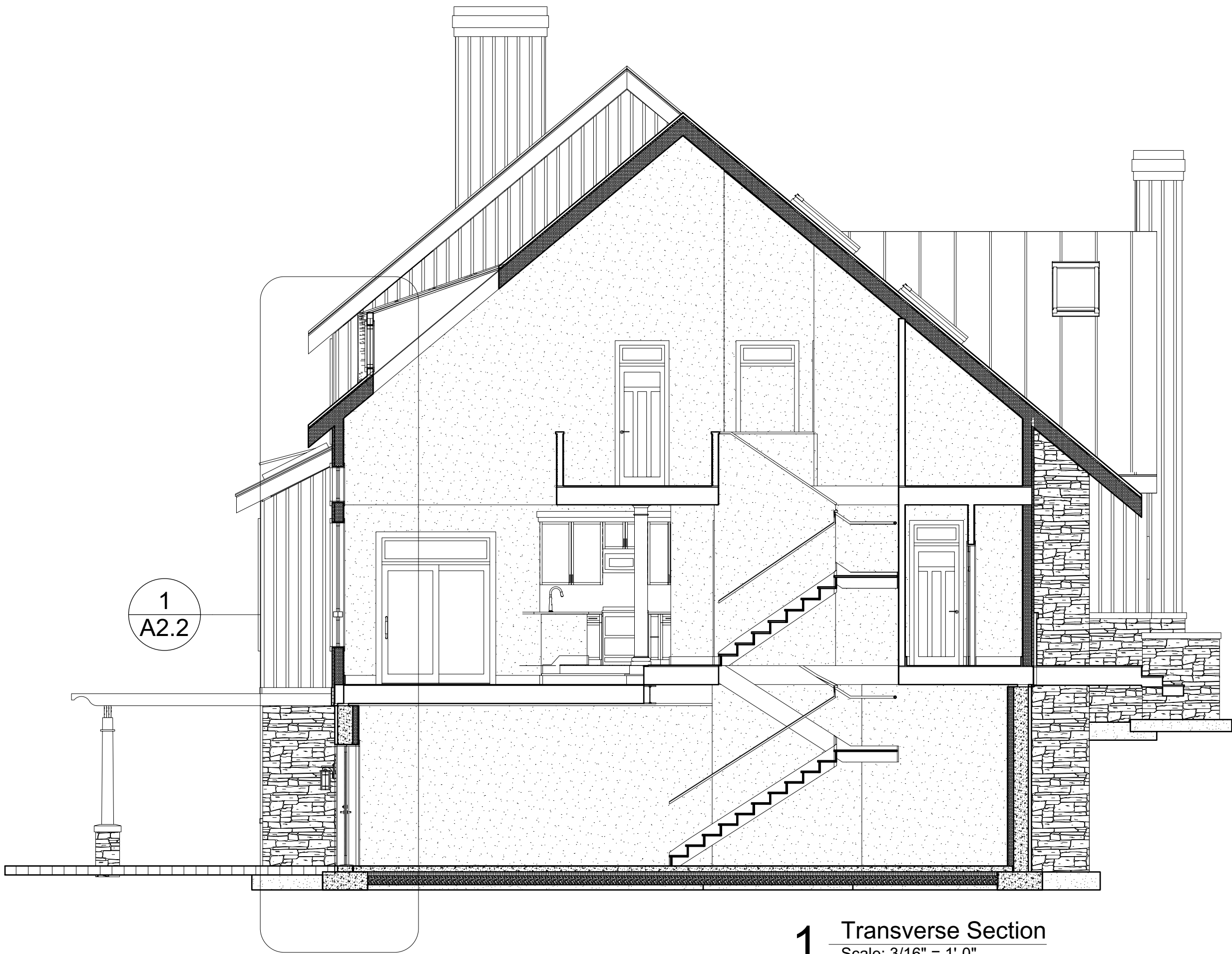
1 First Floor Framing Plan  
Scale: 3/16" = 1'-0"



Model-based building sections are created using either the "Create Section Viewport" command or the Clip Cube > Create Section Viewport sequence.



3 Transverse @ Living Room  
Scale: 3/16" = 1'-0"



1 Transverse Section  
Scale: 3/16" = 1'-0"



2 Longitudinal Section  
Scale: 3/16" = 1'-0"



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Sheet Title

Building Sections

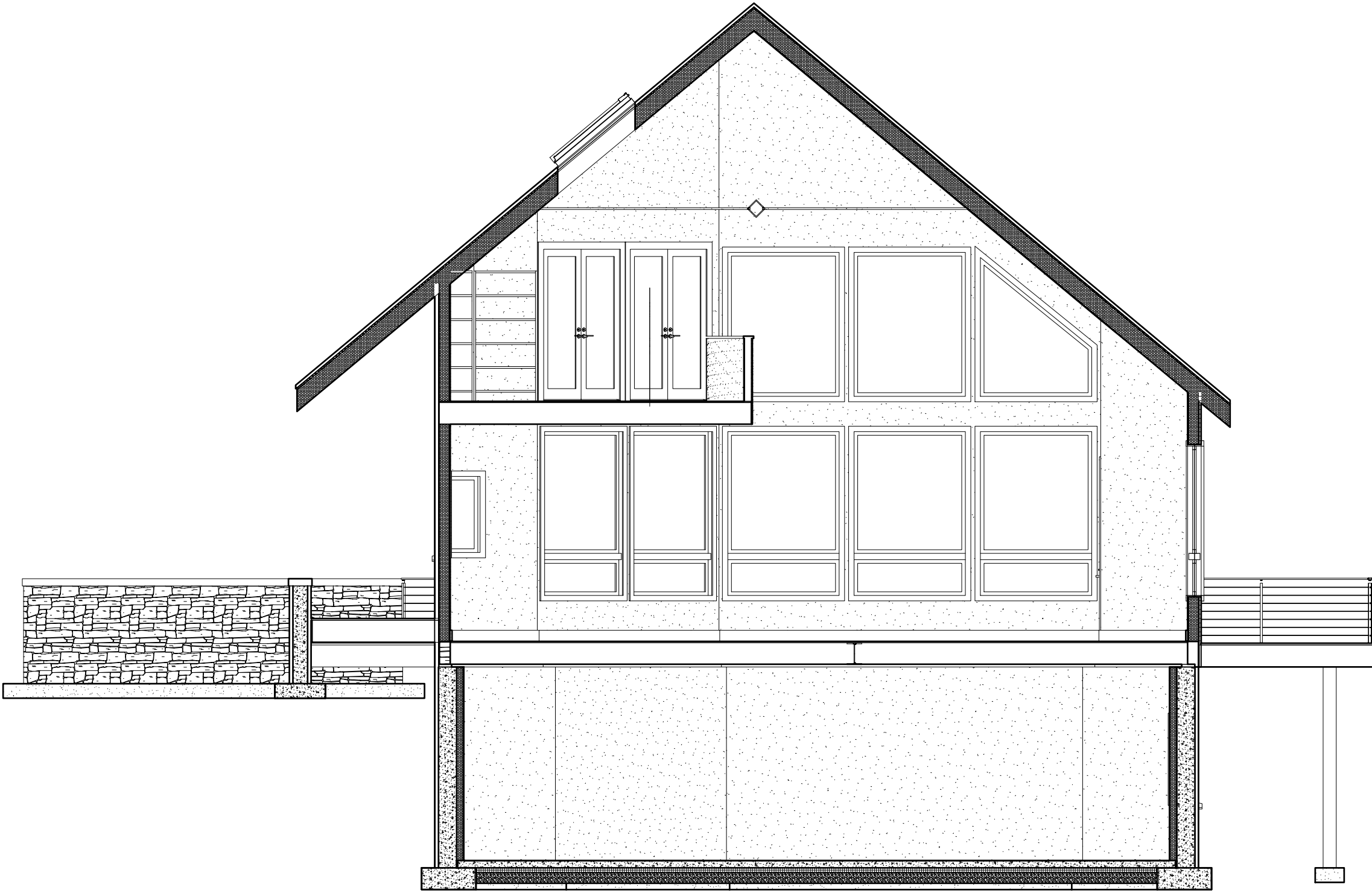
Sheet No.

A2.1

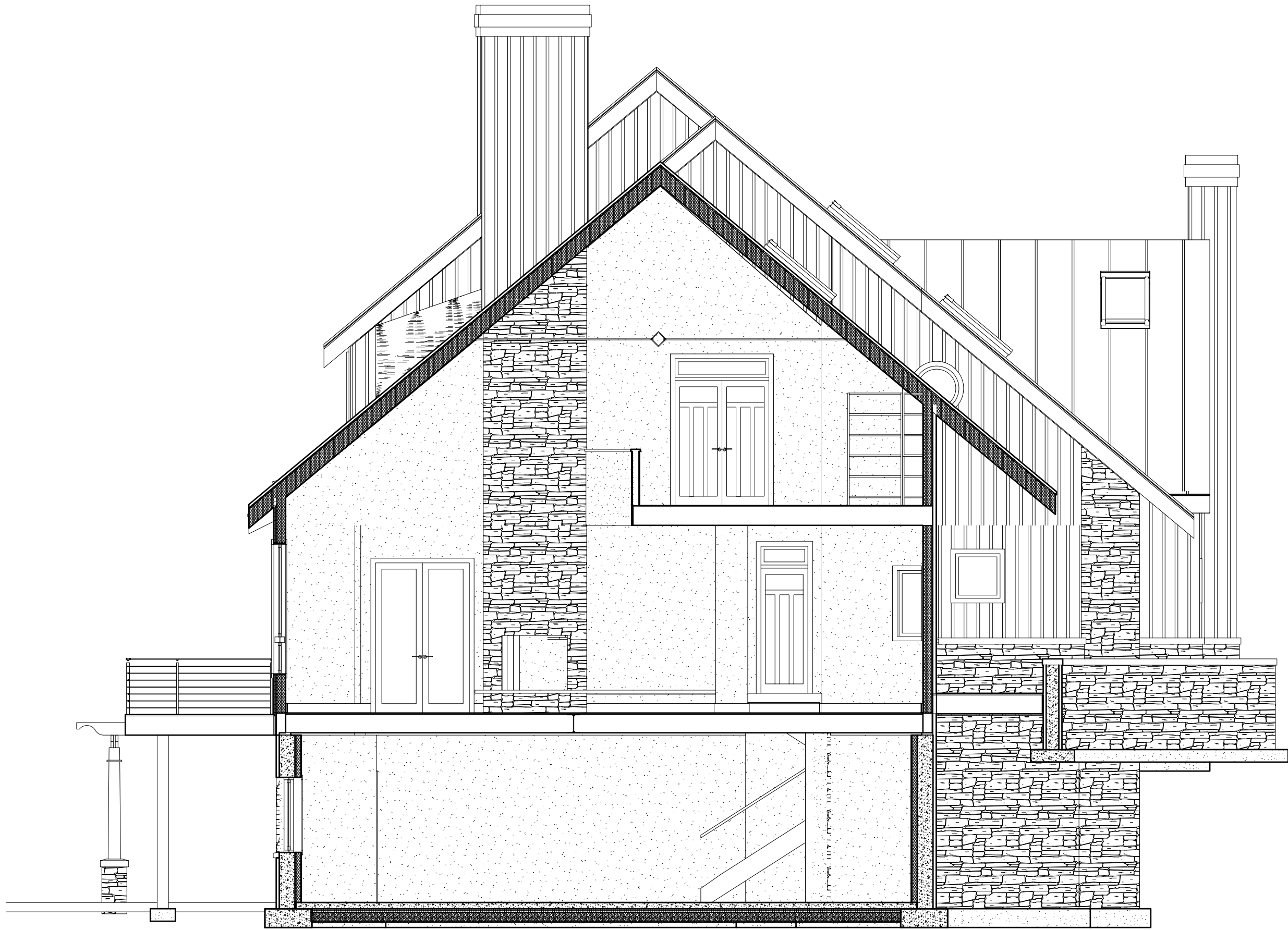
Preliminary



Model-based building sections are created using either the "Create Section Viewport" command or the Clip Cube > Create Section Viewport sequence.



2 Section @ Great Room  
Scale: 3/16" = 1'-0"



1 Section @ Great Room  
Scale: 3/16" = 1'-0"



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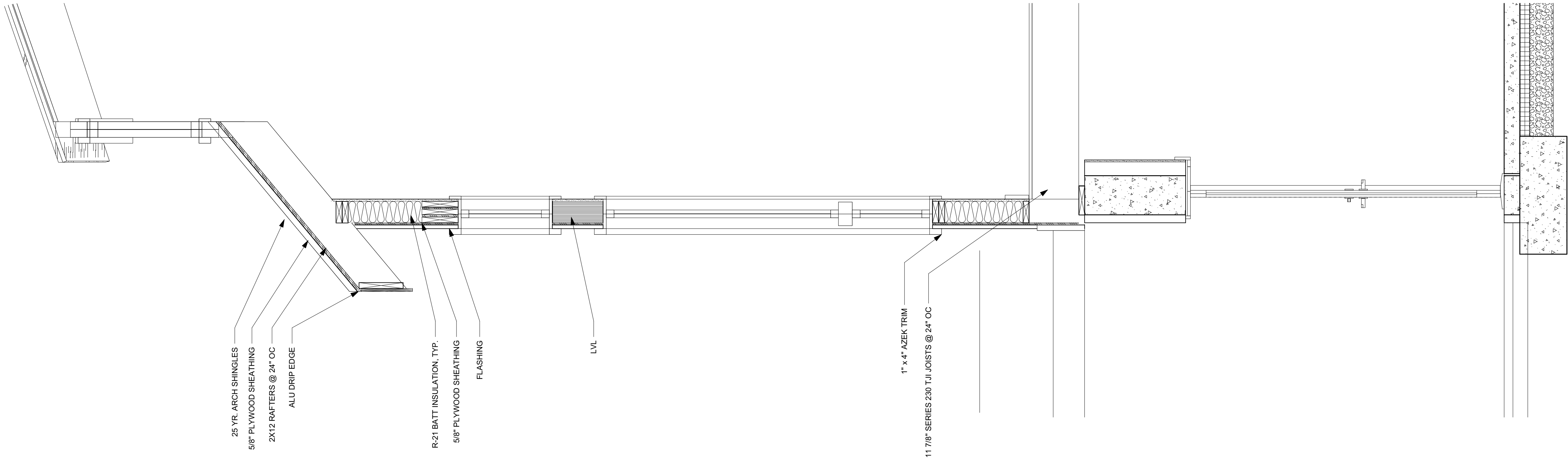
Sheet Title  
Building Sections

Sheet No.

A2.2



A model-based building section is used to generate the base information.  
It is then scaled up, cropped and embellished using an array of 2D tools.



1 Wall Section  
Scale: 3/4" = 1'-0"



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Sheet Title

Building Sections

Sheet No.

A2.3



4

3

2

1

Model-based elevations are created using the "Create Section Viewport" command. Window tags are created using the Data Tag tool and placed in Annotation Space. Additional line weight improves the "readability" of the view. Shade and Shadow are created via the Heliodon tool and rendered in an Artistic Renderworks style.



1 Front Elevation  
Scale: 3/16" = 1'-0"



2 Rear Elevation  
Scale: 3/16" = 1'-0"

Preliminary



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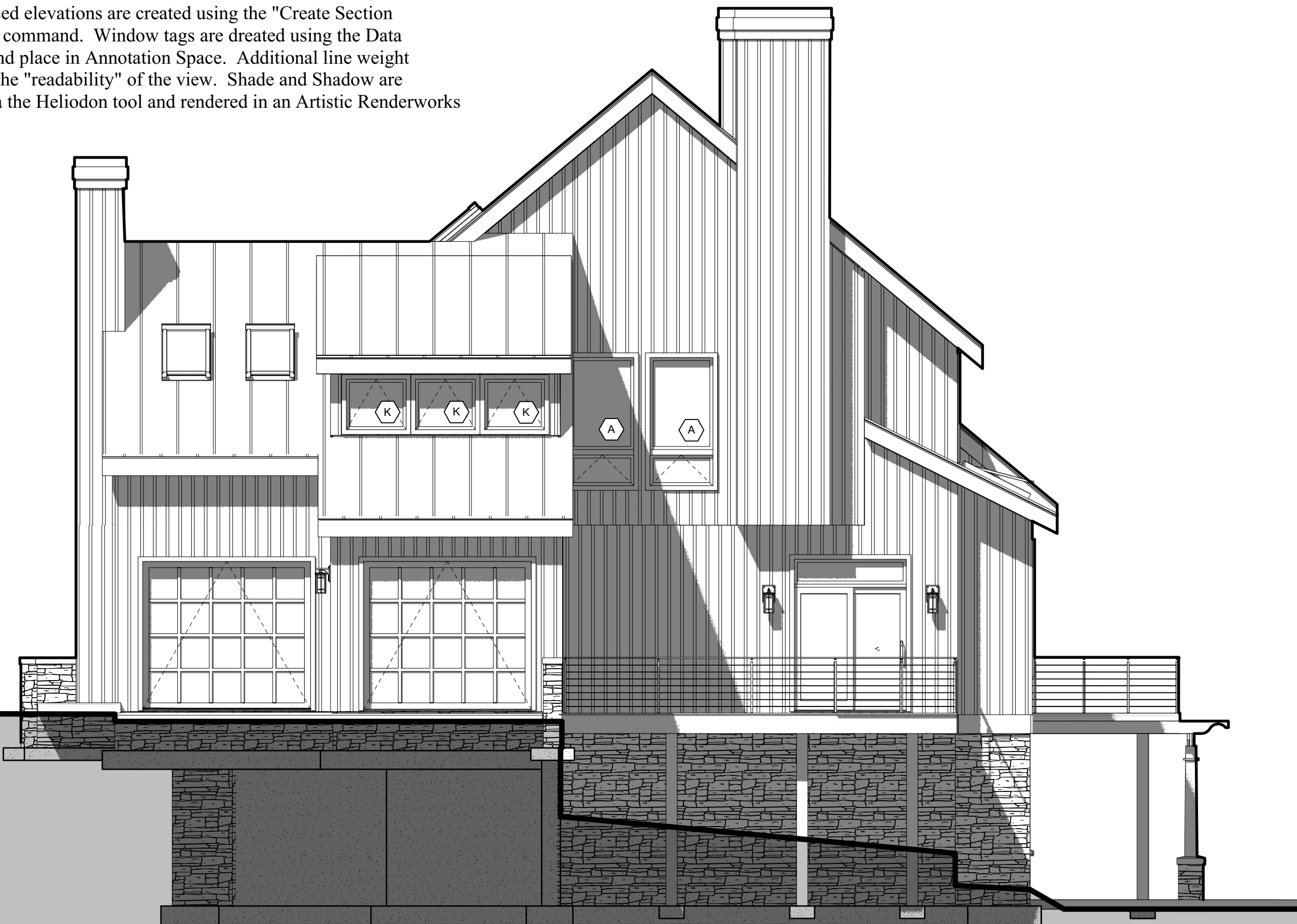
Project Manager JP	Drawn By
Date 2018	Reviewed By
Project ID 123456789	

Sheet Title Elevations
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Sheet No. A3.1
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Model-based elevations are created using the "Create Section Viewport" command. Window tags are created using the Data Tag tool and placed in Annotation Space. Additional line weight improves the "readability" of the view. Shade and Shadow are created via the Heliodon tool and rendered in an Artistic Renderworks style.



2 East Elevation  
Scale: 3/16" = 1'-0"



1 West Elevation  
Scale: 3/16" = 1'-0"



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Sheet Title

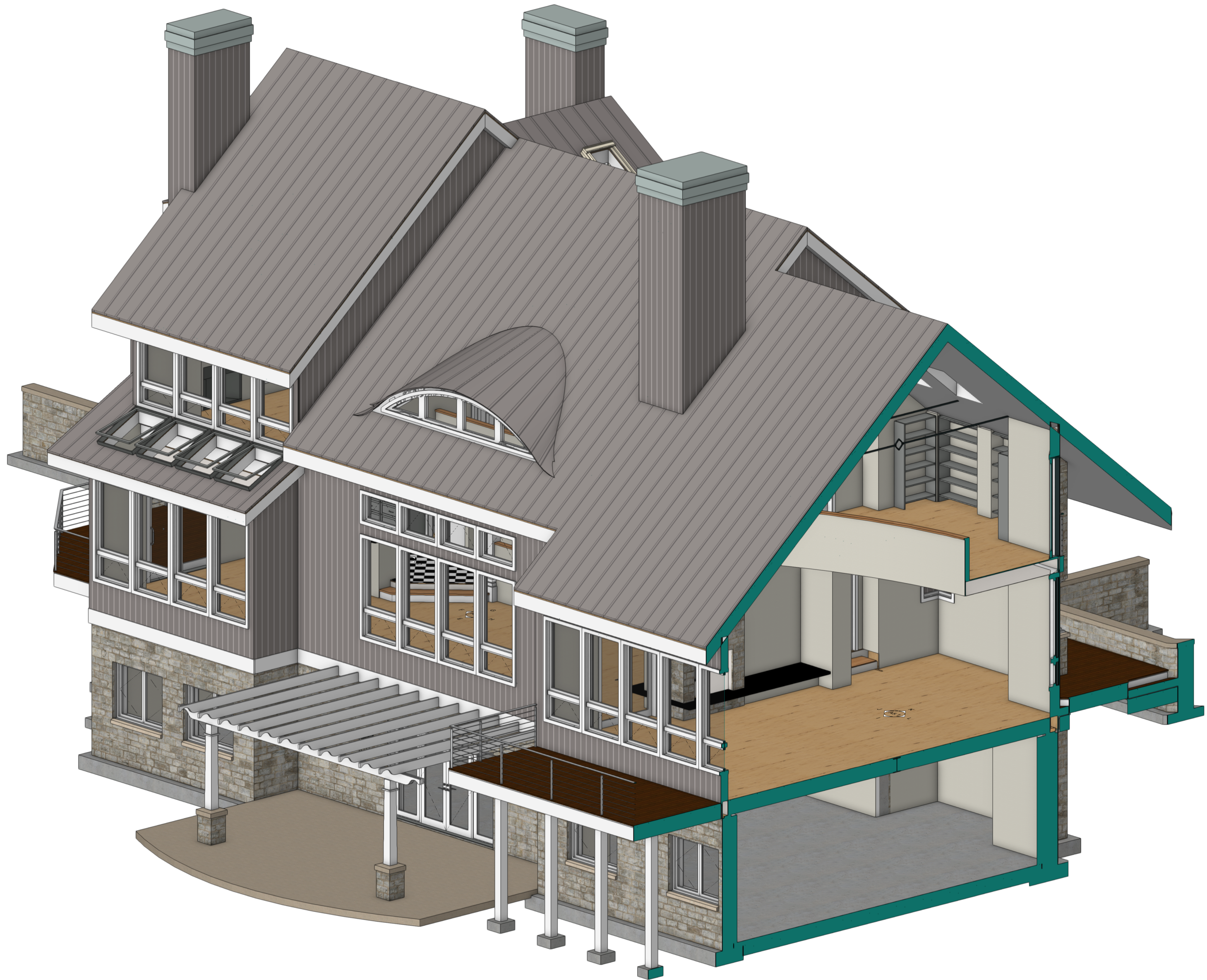
Elevations

Sheet No.

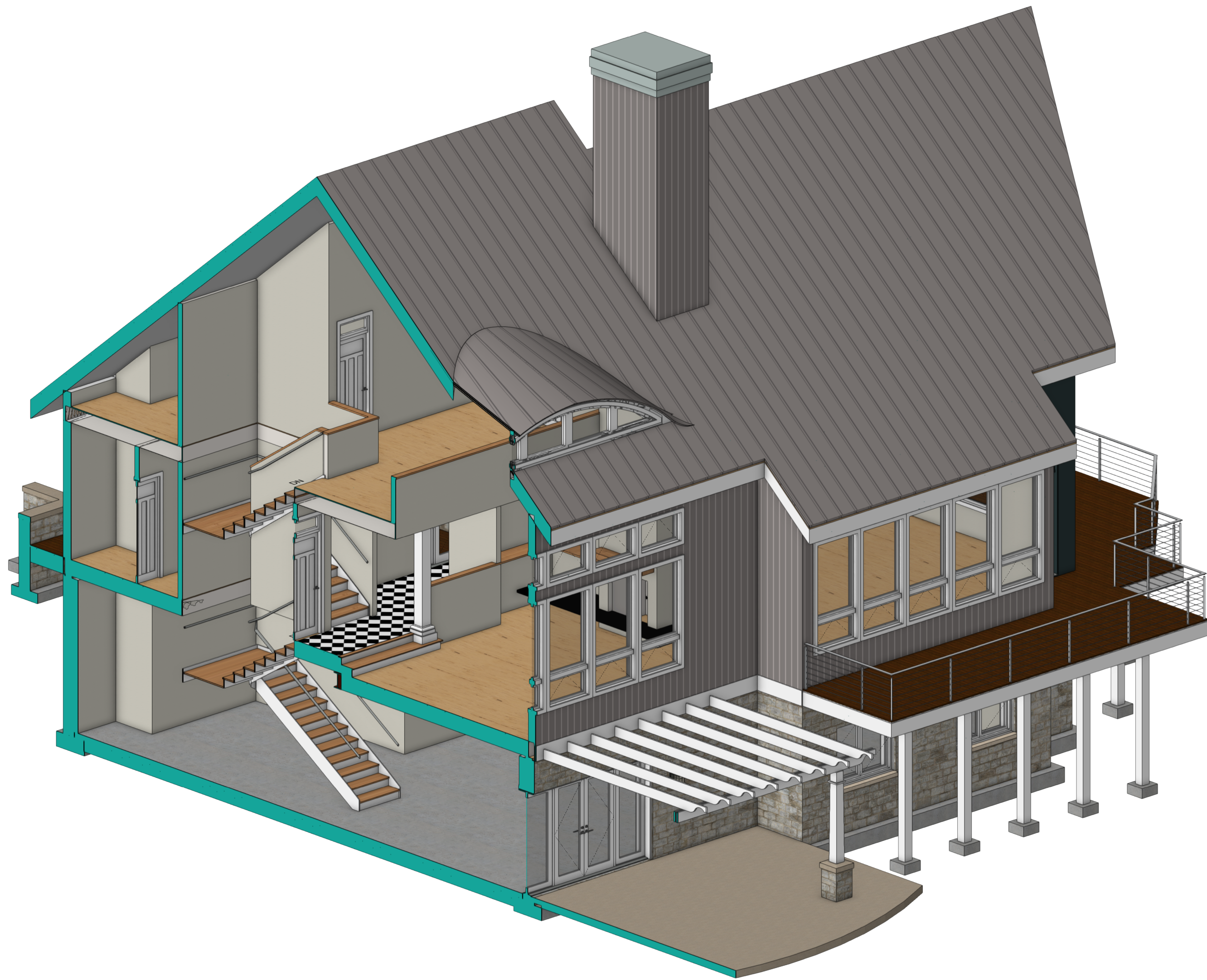
A3.2



As the sheet title suggests, these views were taken from the model using the Clip Cube command and then rendered using OpenGL. This sheet layer's DPI was increased to provide sharper images.



2 Open GL w Edges  
Scale: 3/16" = 1'-0"



1 OpenGL w Edges  
Scale: 3/16" = 1'-0"



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Sheet Title

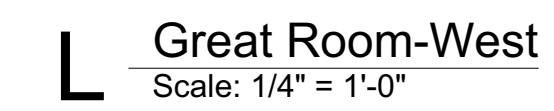
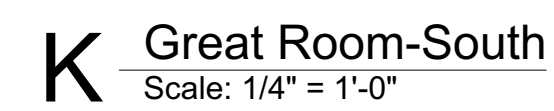
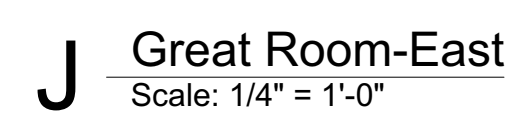
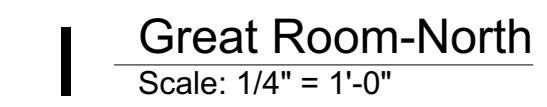
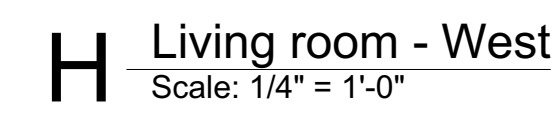
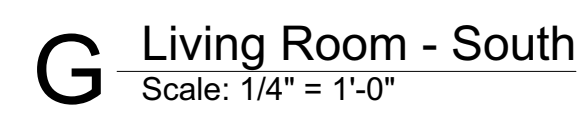
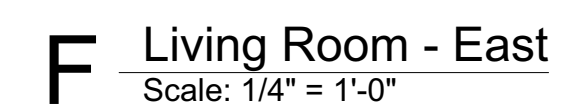
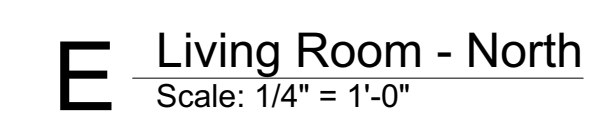
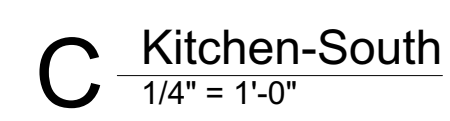
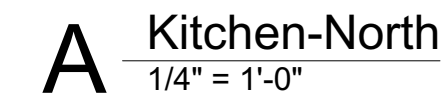
Clip Cube Views

Sheet No.

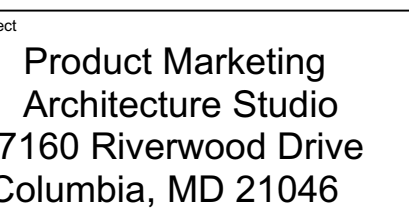
A4.1



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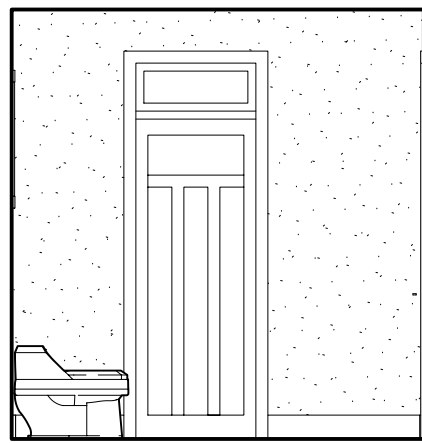
Title \_\_\_\_\_

No. \_\_\_\_\_

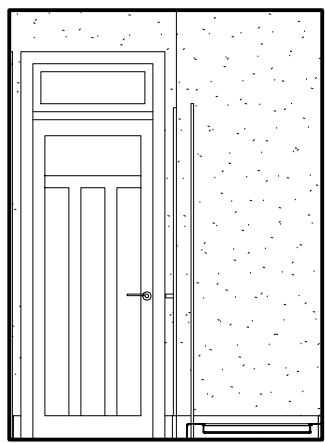
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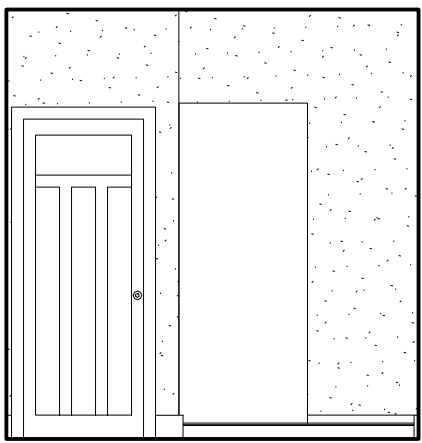
Interior elevation are created using the "Create Interior Elevations" command. The command places a coordinated marker on the plan. The interior rendering is created using the Custom Renderworks option.



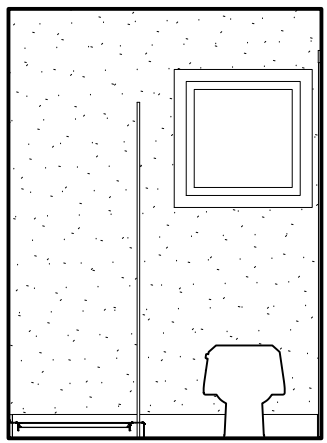
A Guest Bath-N  
1/4" = 1'-0"



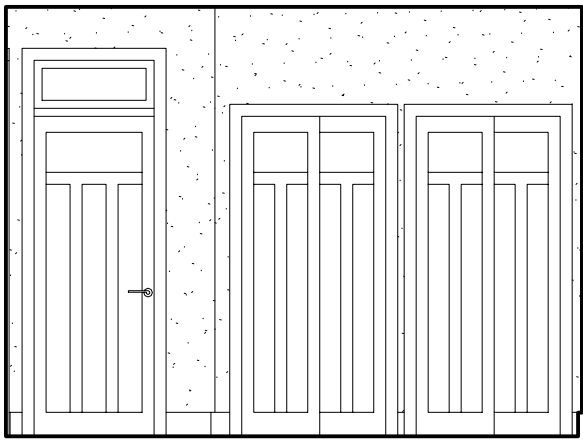
B Guest Bath-E  
1/4" = 1'-0"



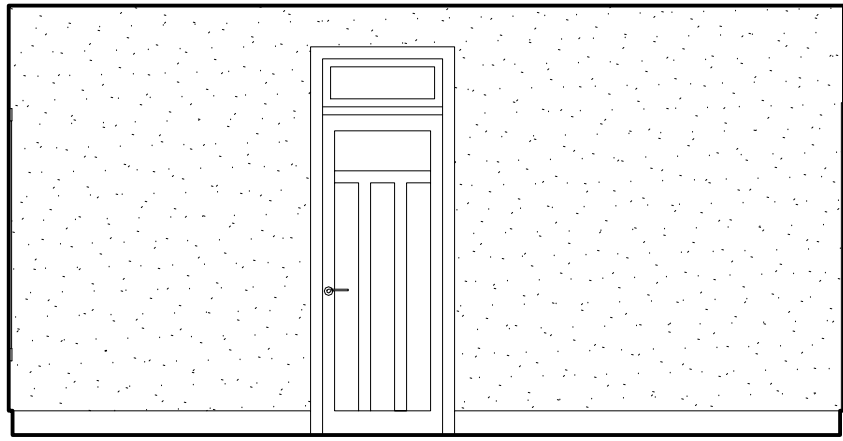
C Guest Bath-S  
1/4" = 1'-0"



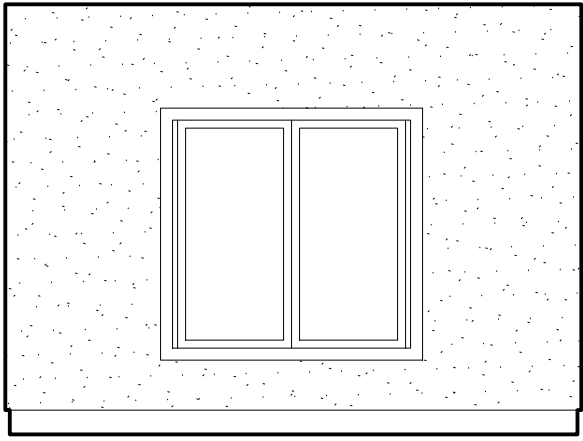
D Guest Bath-W  
1/4" = 1'-0"



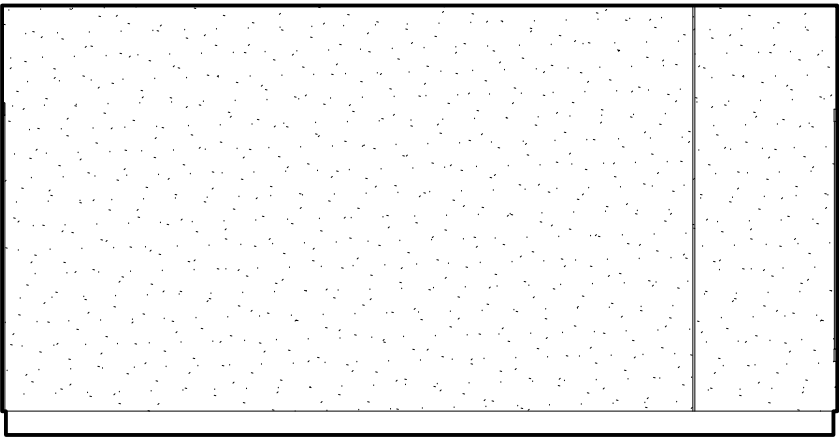
E Guest Bedroom-S  
1/4" = 1'-0"



F Guest Bedroom-E  
1/4" = 1'-0"



G Guest Bedroom-S  
1/4" = 1'-0"



H Guest Bedroom-W  
1/4" = 1'-0"



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Architect

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Consultant

Structural and Building  
Services

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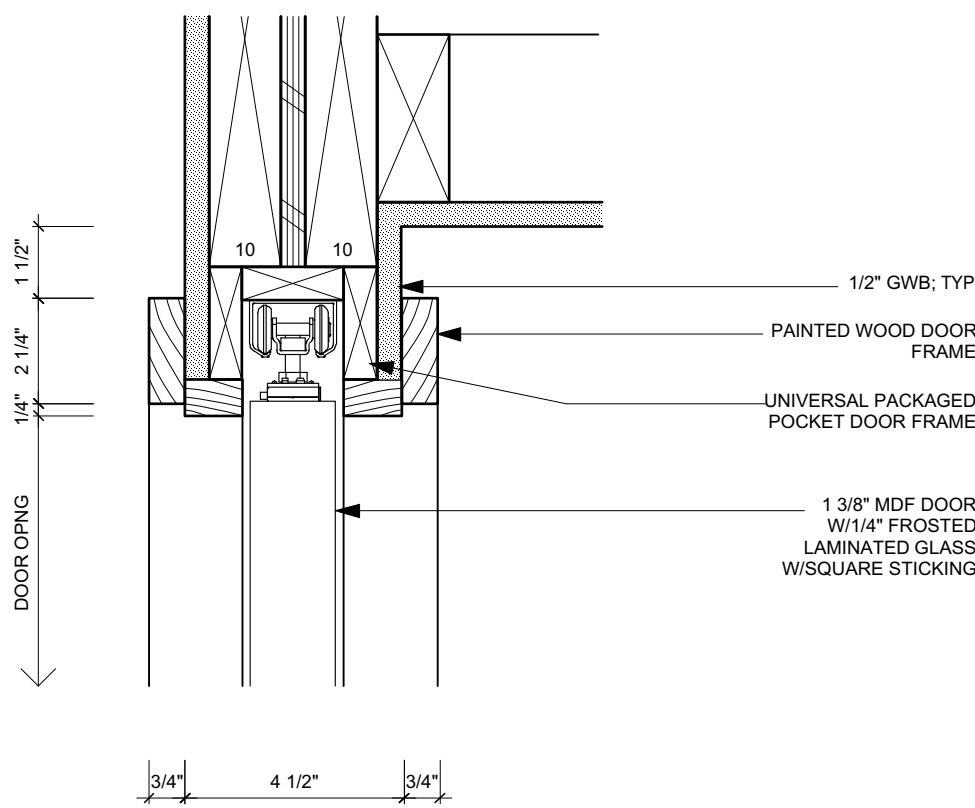
Interior Elevations

Sheet No.

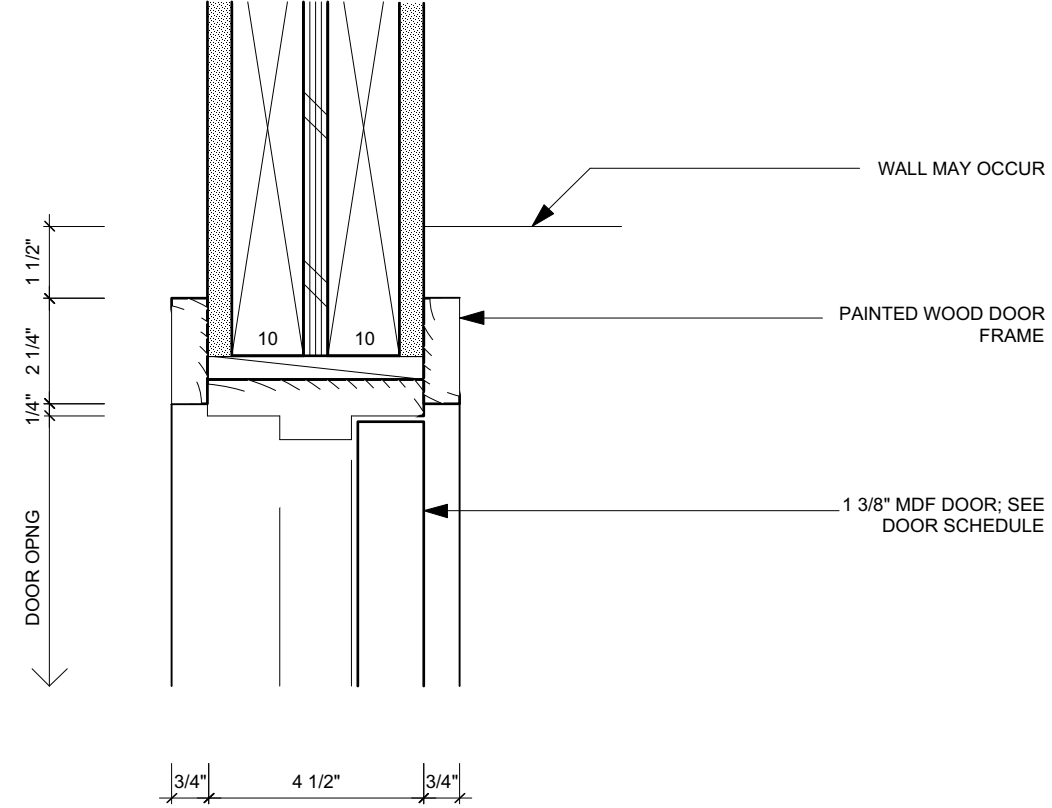
A5.2



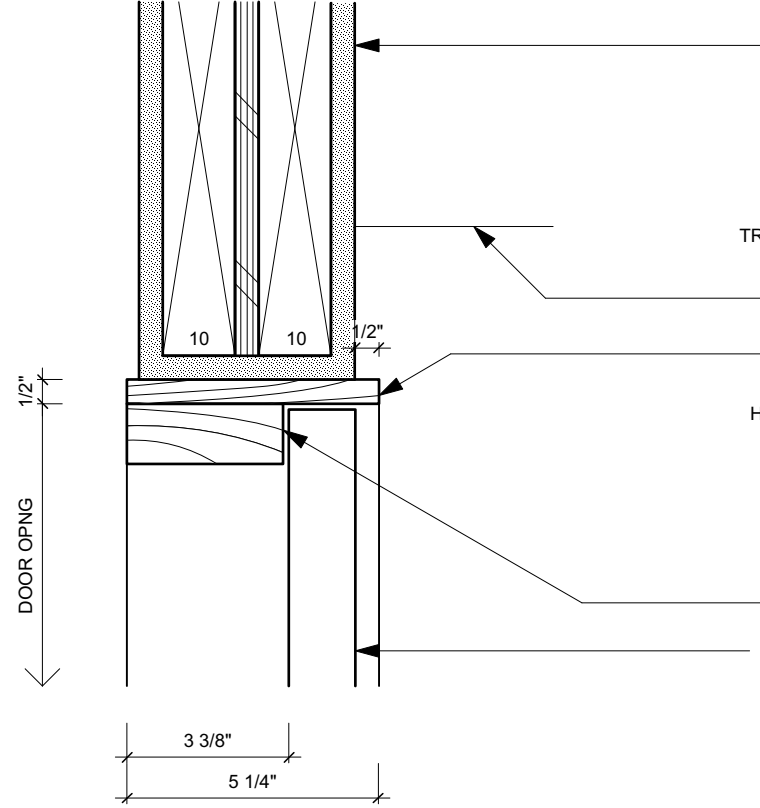
This sheet is representative of how details are drawn in 2D and placed via a viewport on a sheet. Details can also be saved in a "Favorites" file and placed on a server.



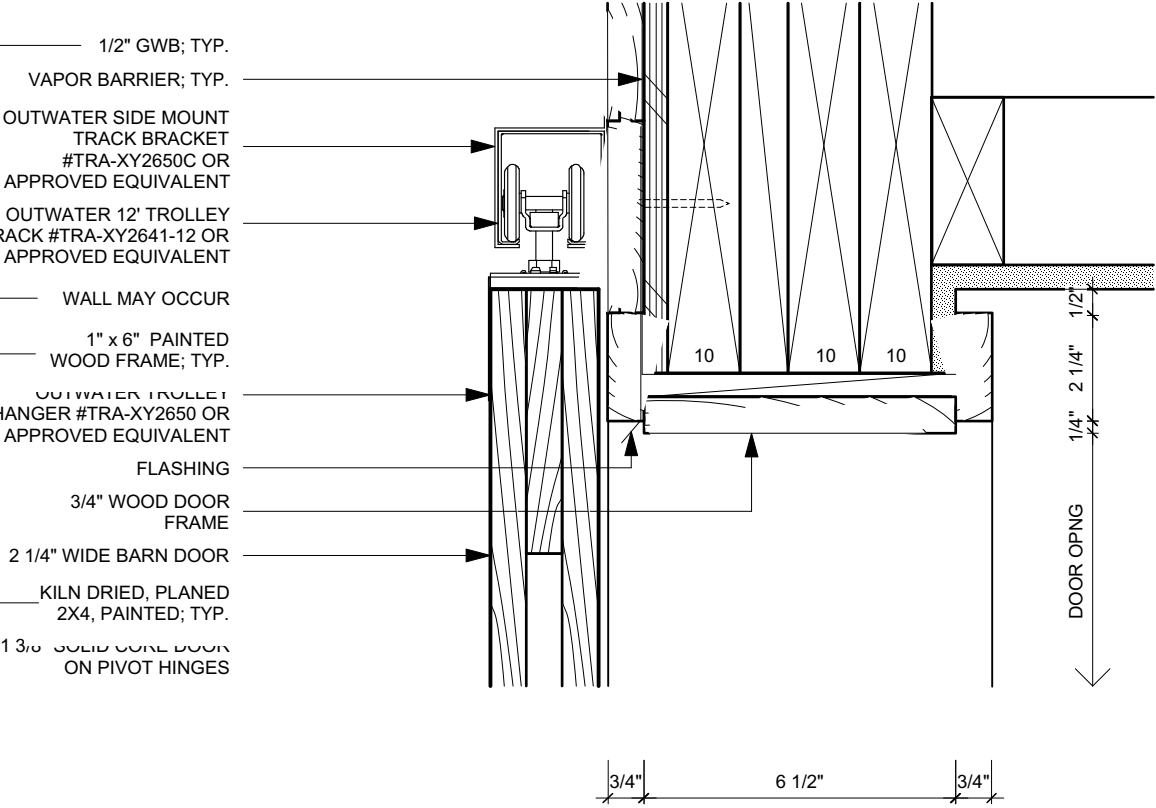
20 POCKET DOOR HEAD DETAIL  
SCALE: 3" = 1'0"



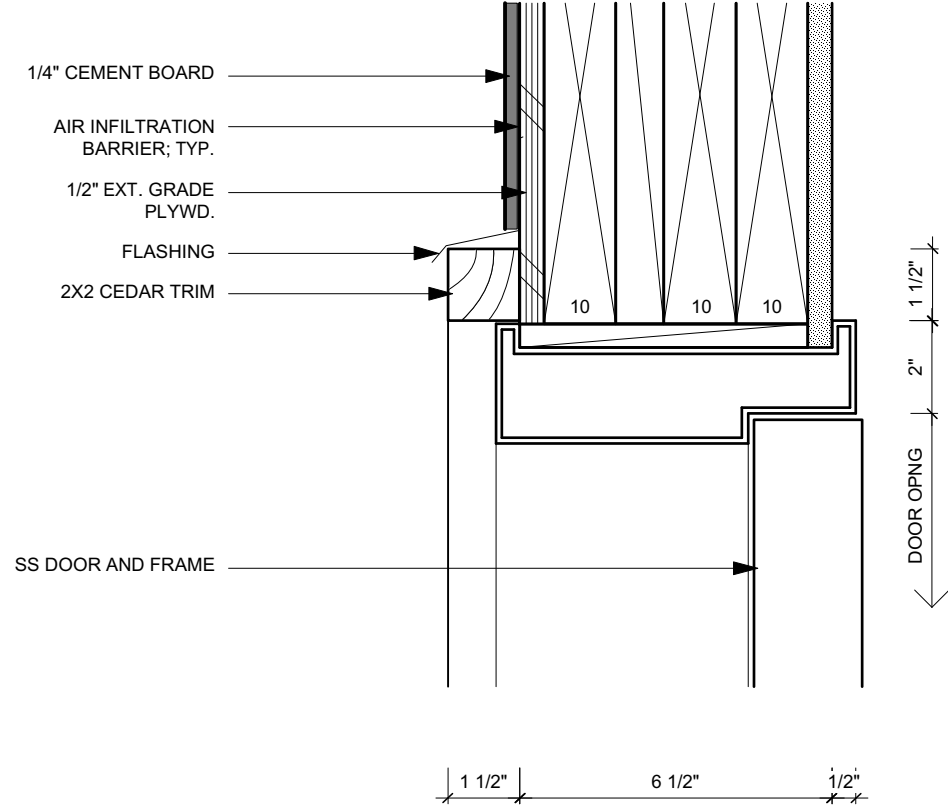
19 DOOR HEAD DETAIL  
SCALE: 3" = 1'0"



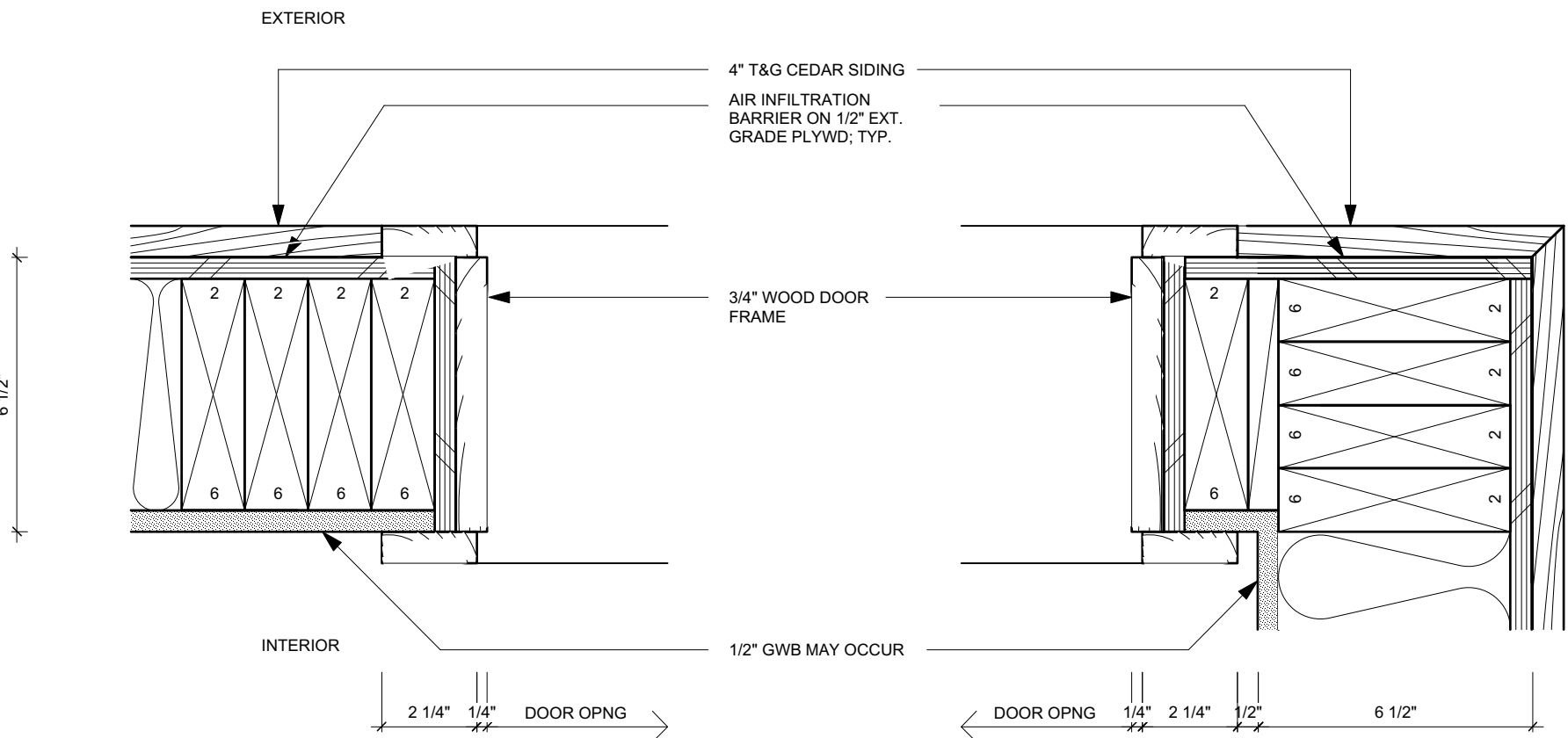
18 CLOSET DOOR HEAD DETAIL  
SCALE: 3" = 1'0"



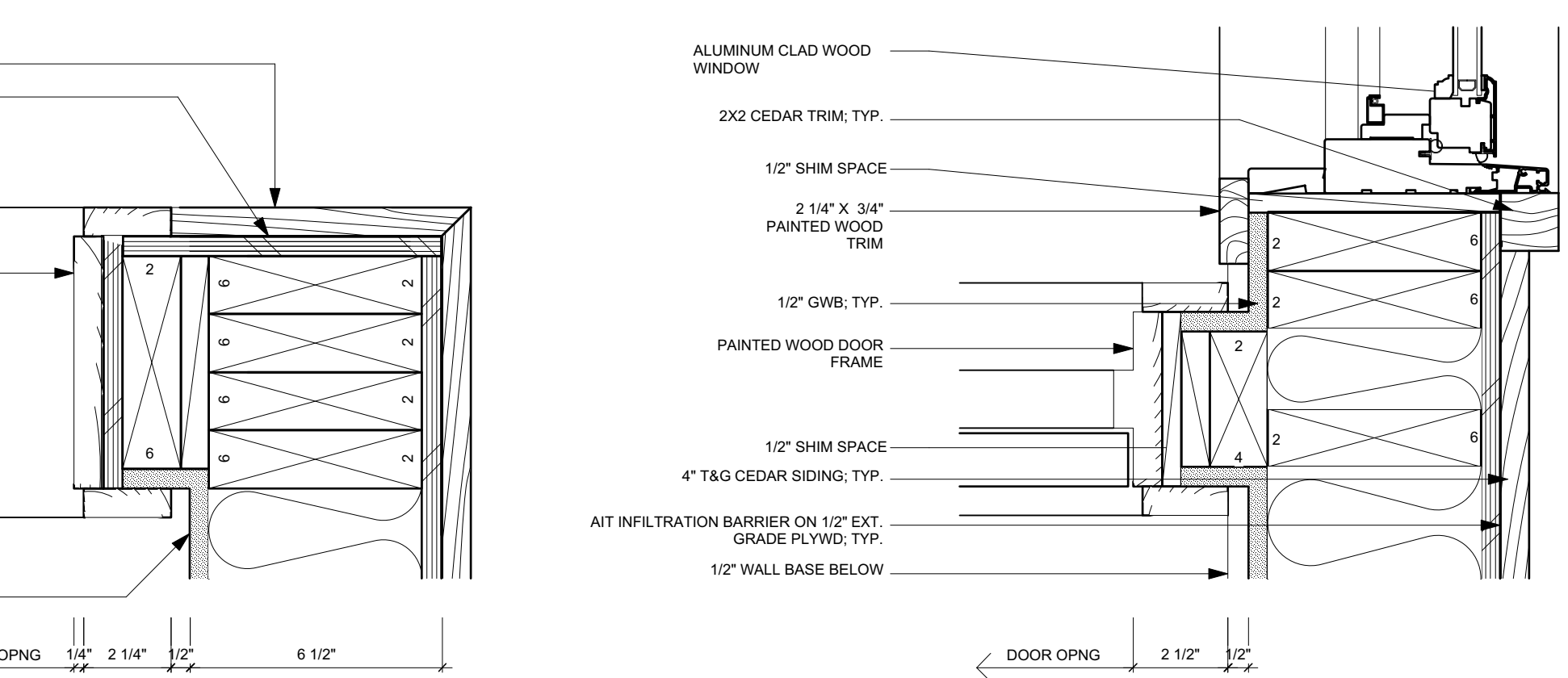
17 BARN DOOR HEAD DETAIL  
SCALE: 3" = 1'0"



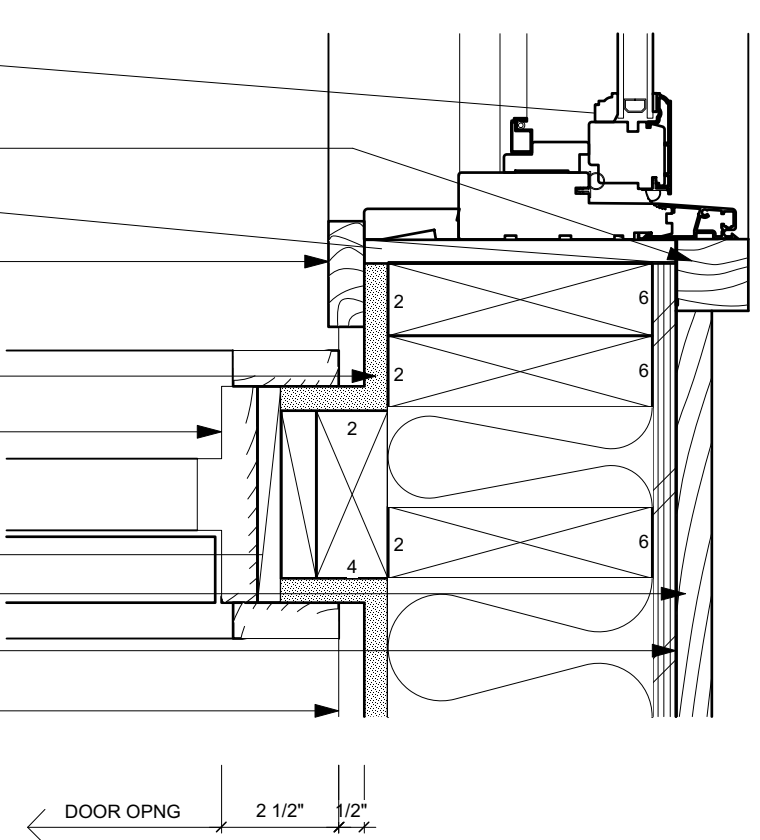
16 ENTRY DOOR HEAD DETAIL  
SCALE: 3" = 1'0"



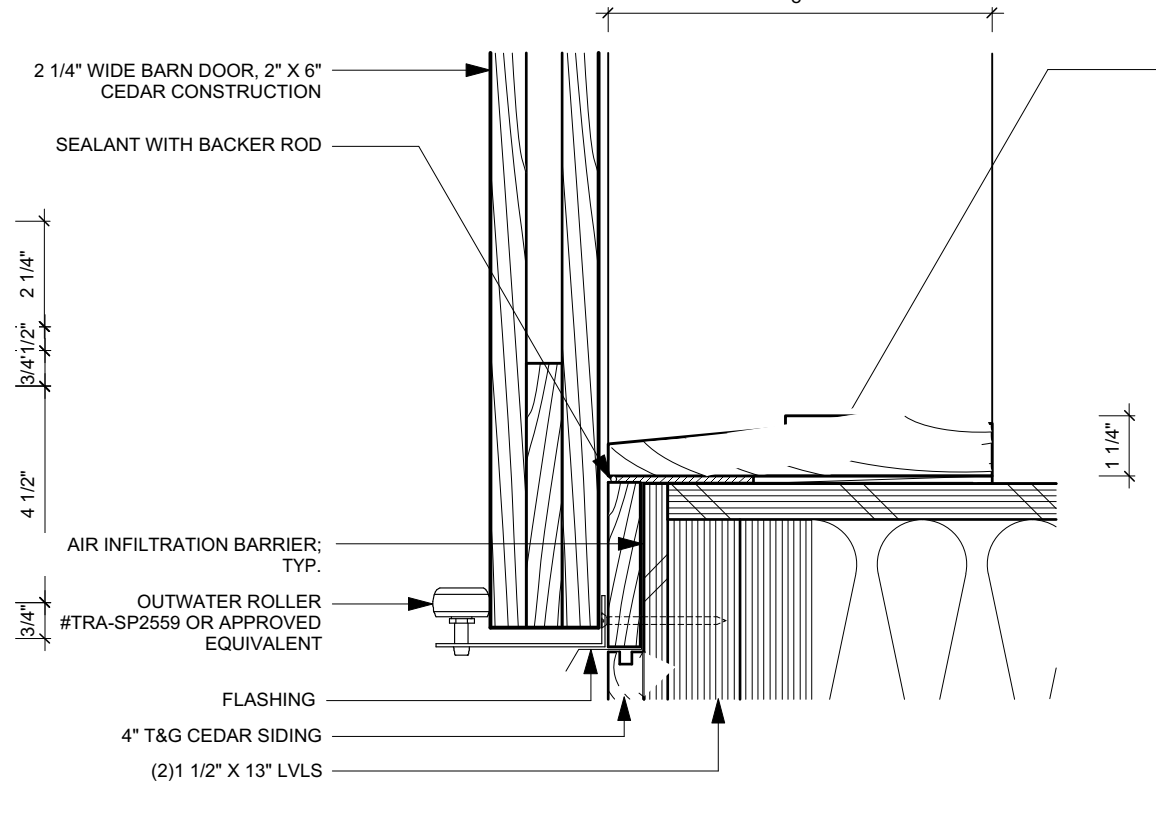
15 BARN DOOR JAMB DETAIL  
SCALE: 3" = 1'0"



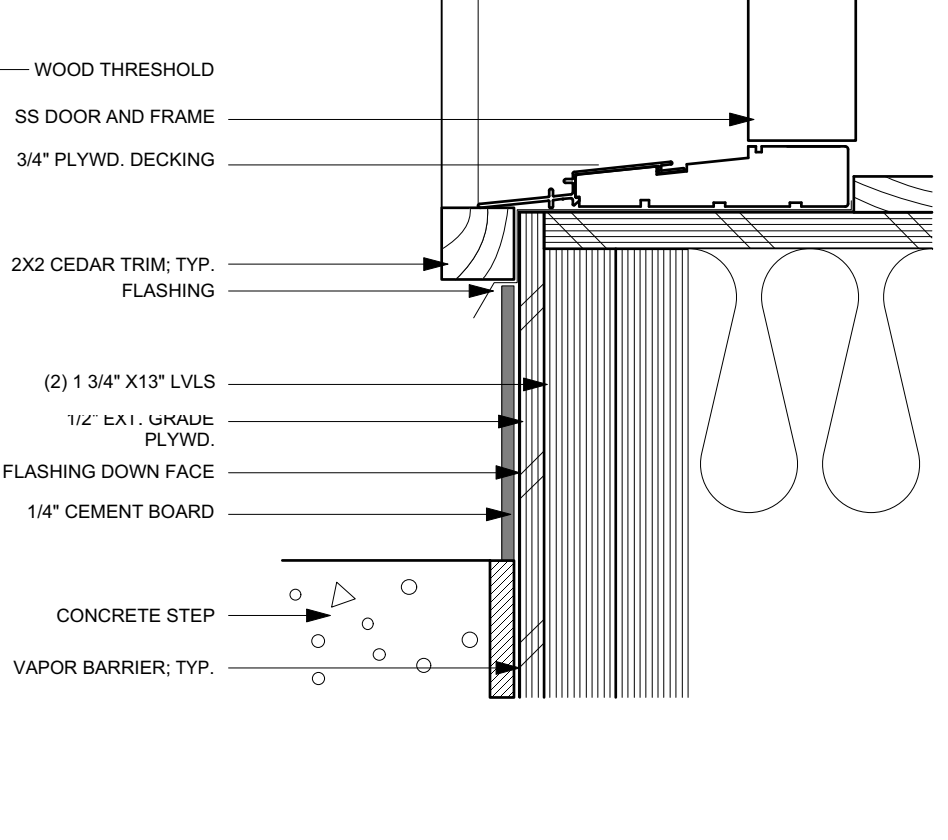
14 BARN DOOR JAMB DETAIL  
SCALE: 3" = 1'0"



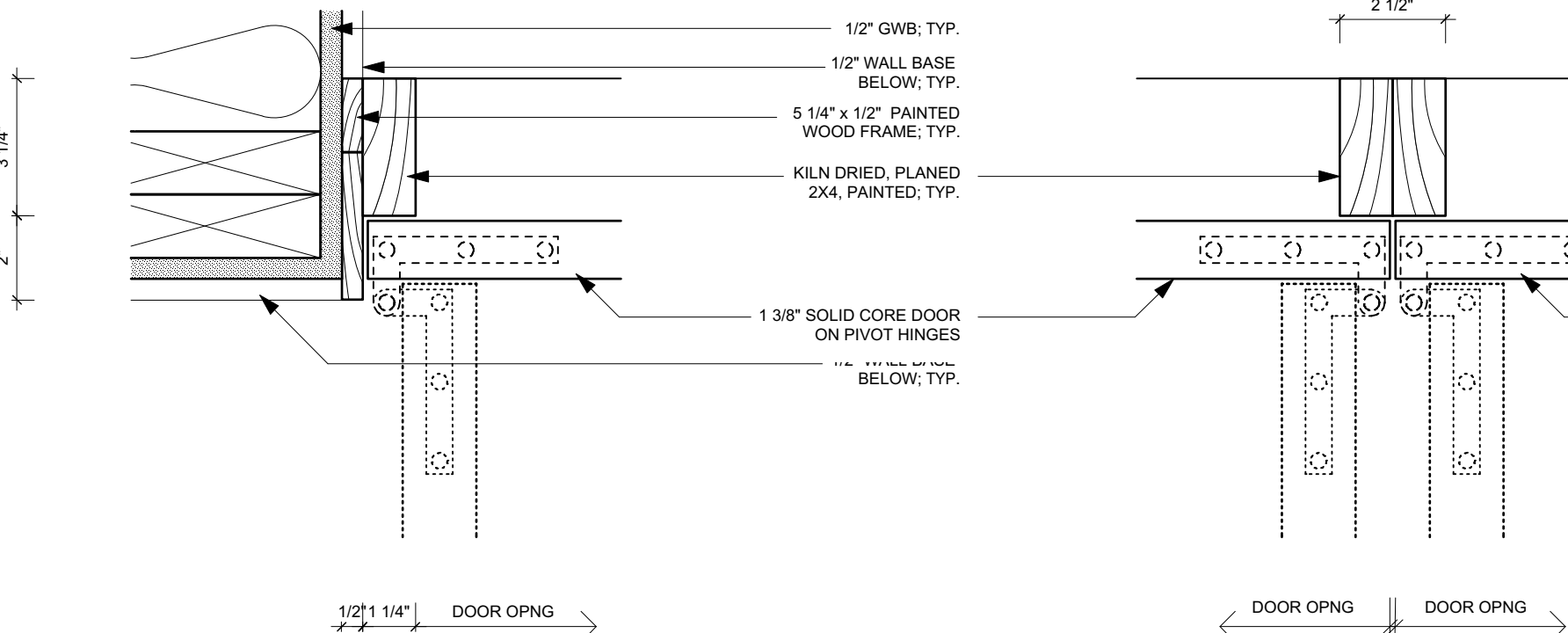
13 DOOR & WINDOW JAMB DETAIL  
SCALE: 3" = 1'0"



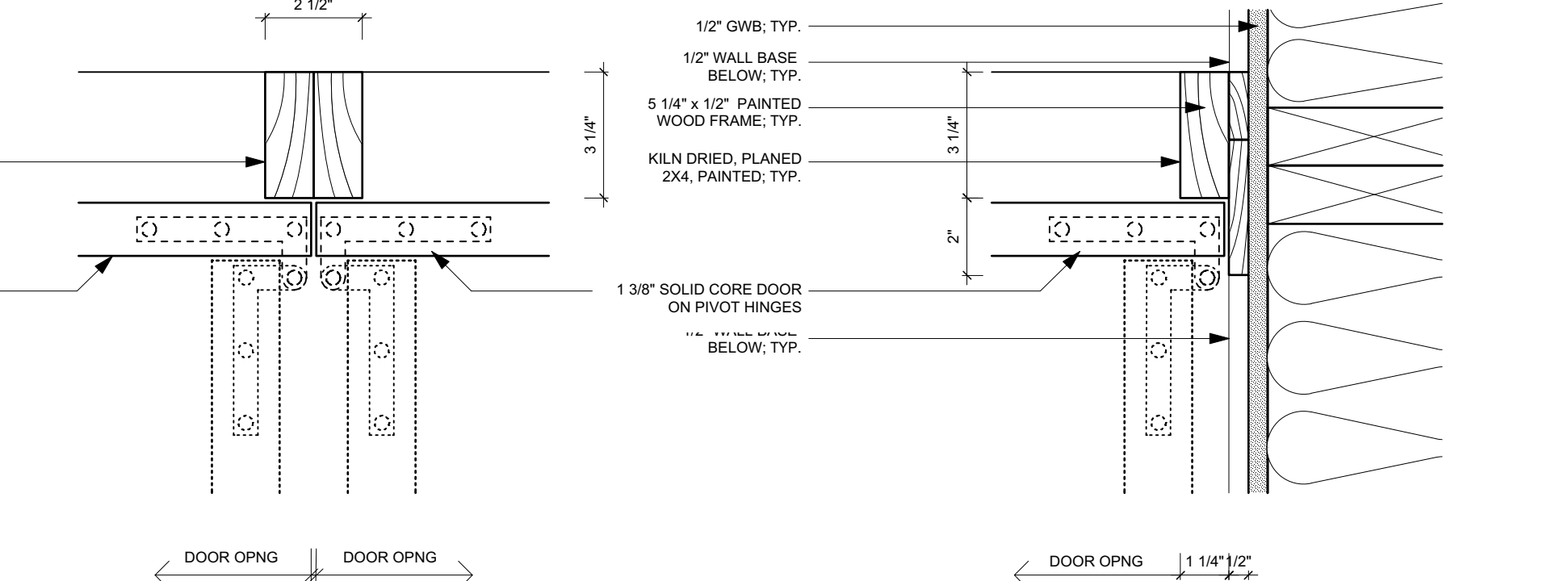
12 BARN DOOR BASE DETAIL  
SCALE: 3" = 1'0"



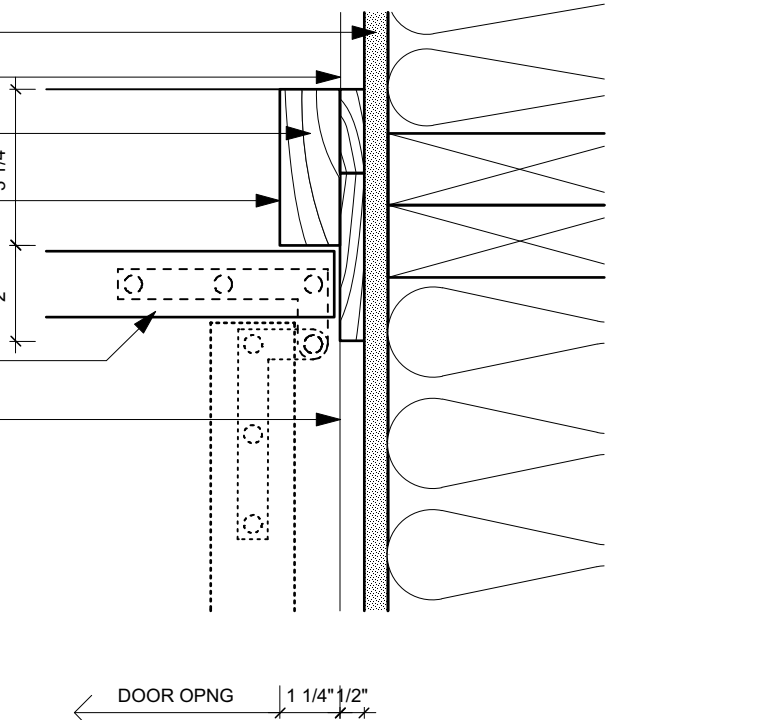
11 ENTRY DOOR BASE DETAIL  
SCALE: 3" = 1'0"



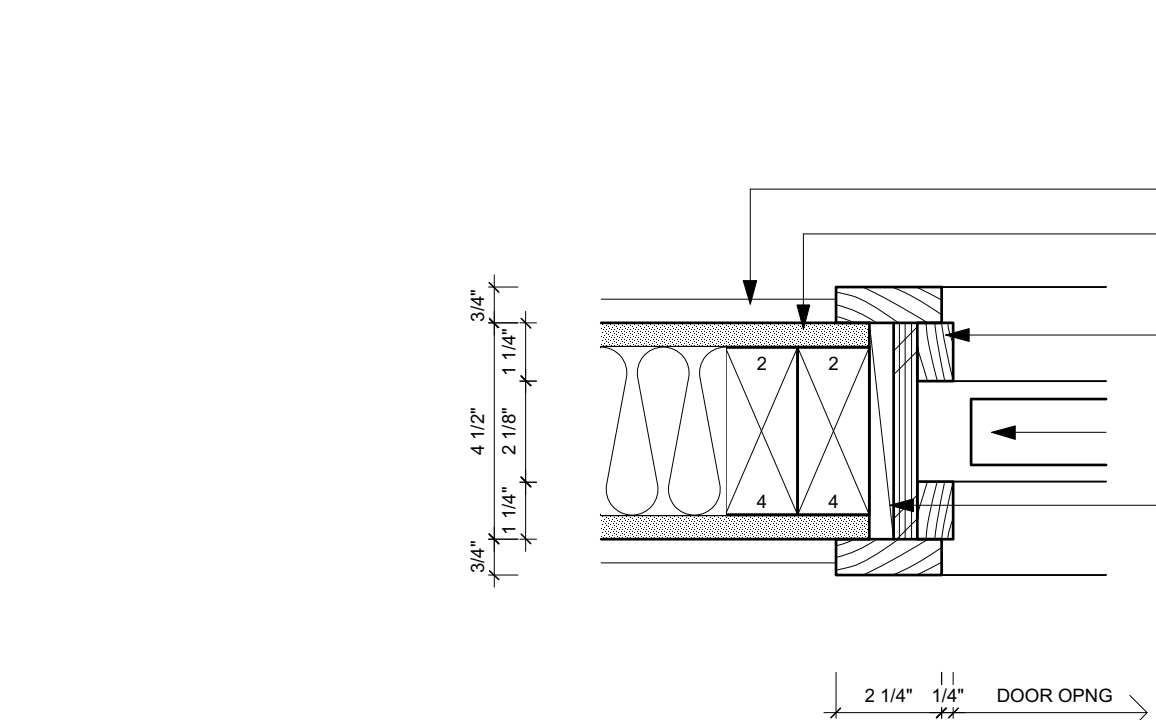
10 CLOSET DOOR JAMB DETAIL  
SCALE: 3" = 1'0"



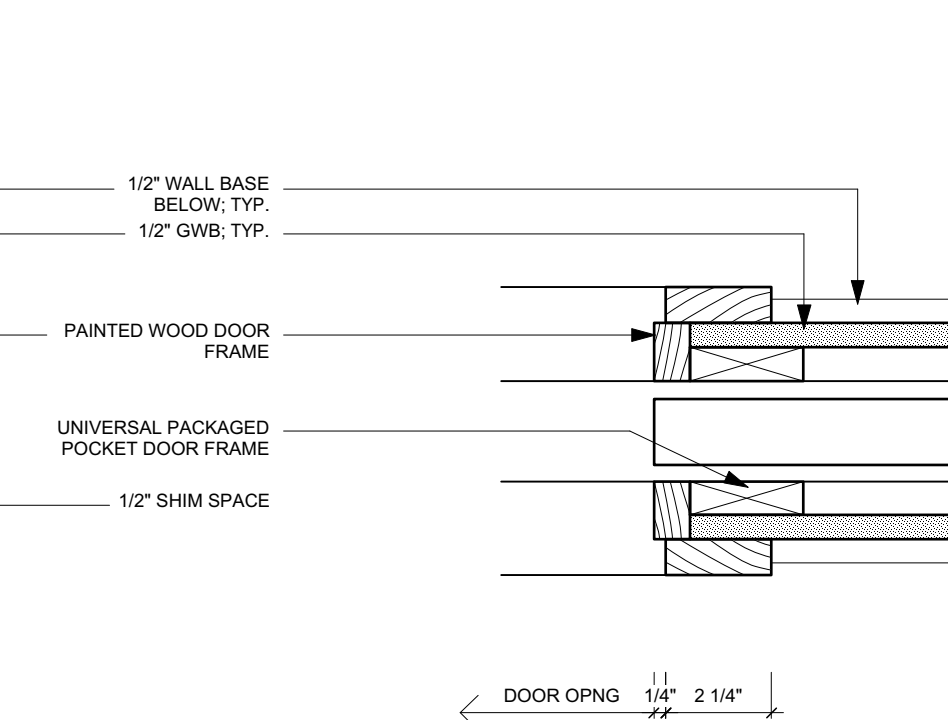
09 CLOSET DOOR JAMB DETAIL  
SCALE: 3" = 1'0"



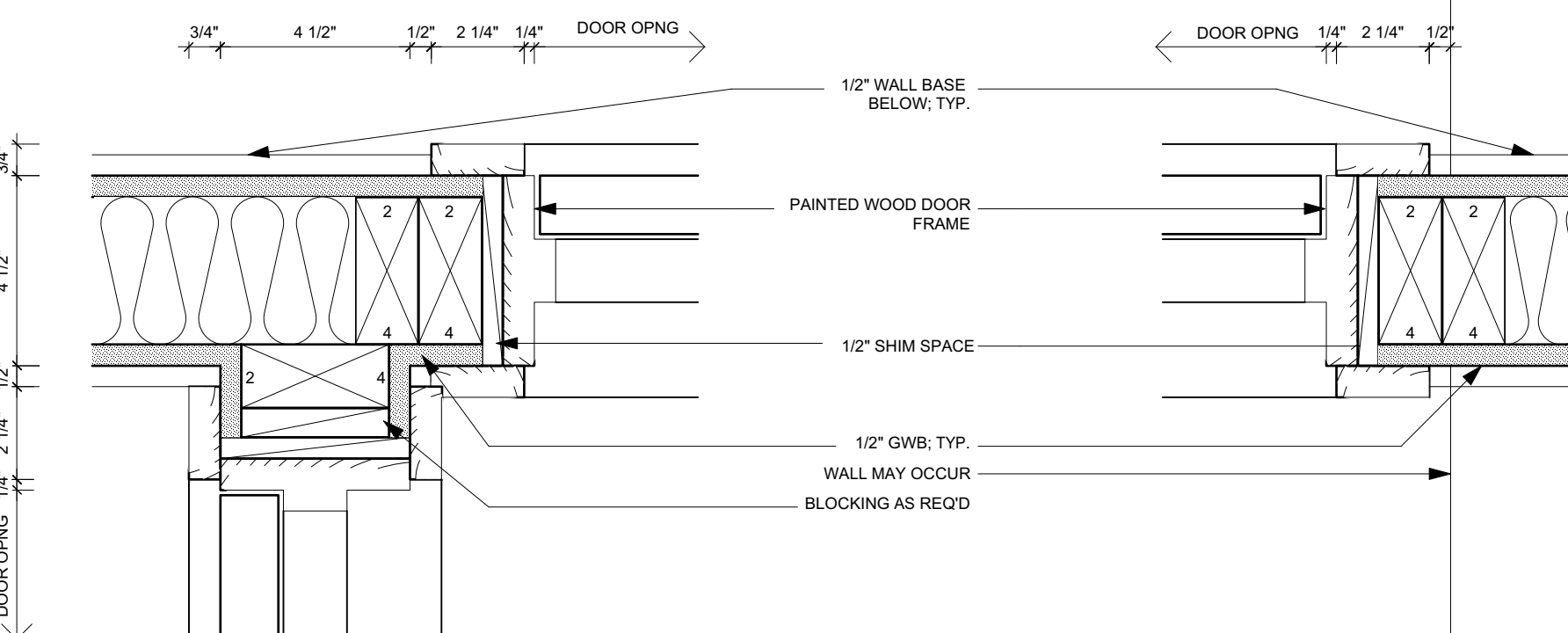
08 CLOSET DOOR JAMB DETAIL  
SCALE: 3" = 1'0"



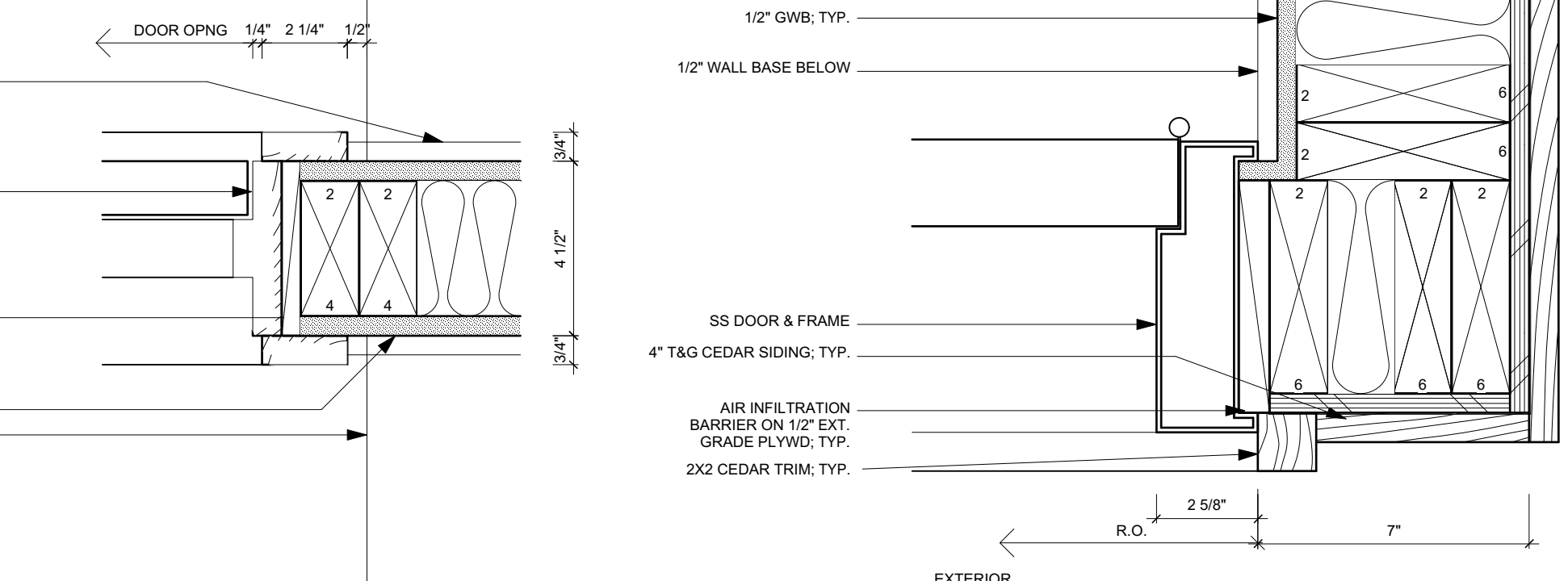
07 POCKET DOOR JAMB DETAIL  
SCALE: 3" = 1'0"



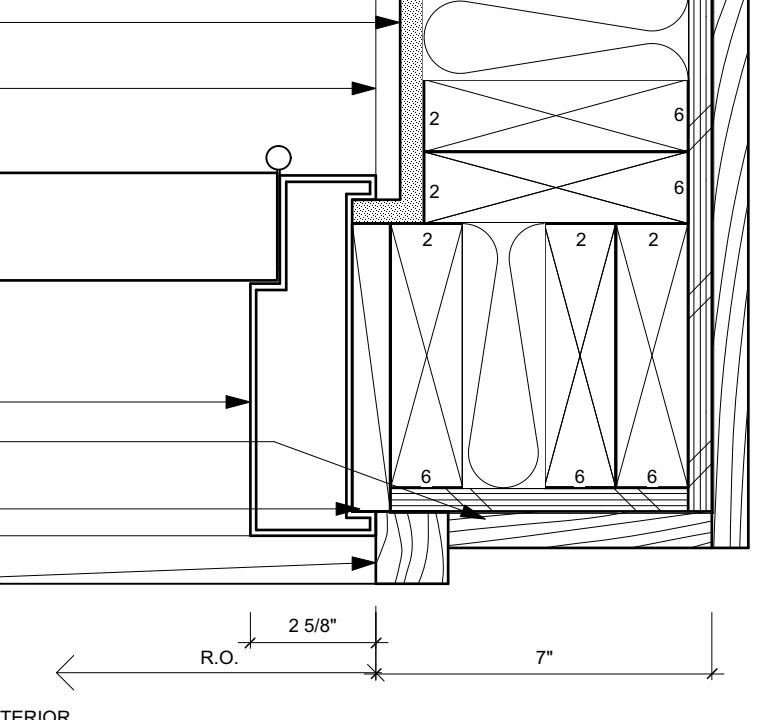
06 POCKET DOOR JAMB DETAIL  
SCALE: 3" = 1'0"



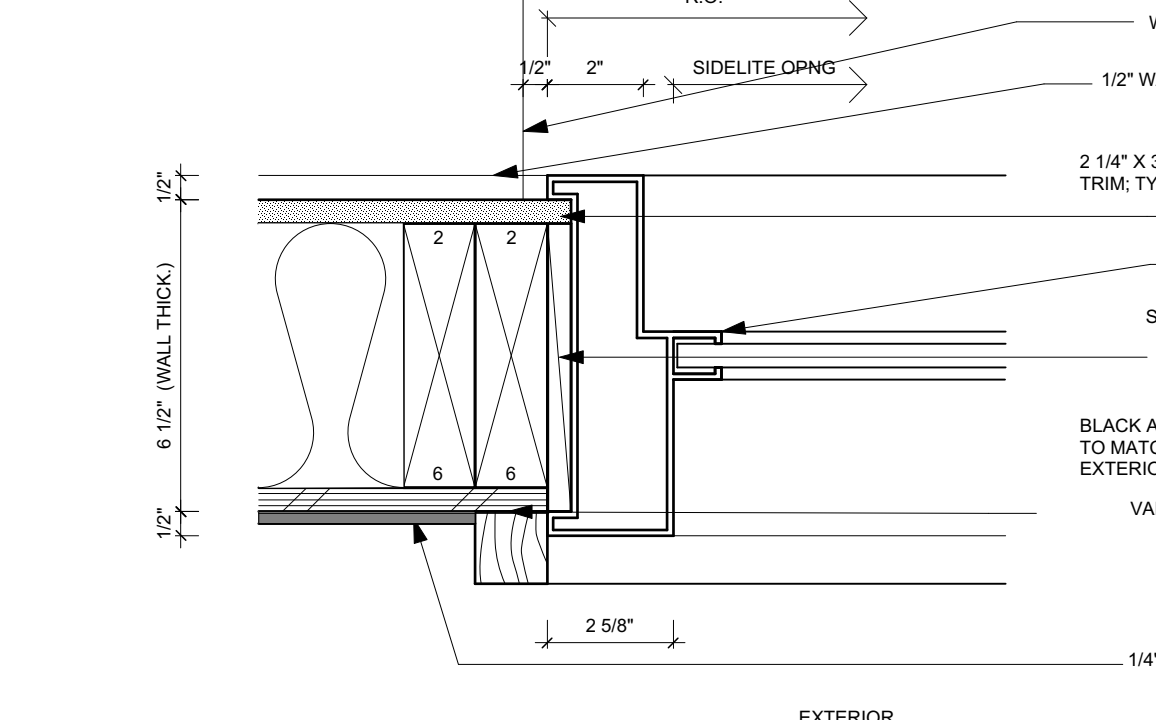
05 DOOR JAMB DETAIL  
SCALE: 3" = 1'0"



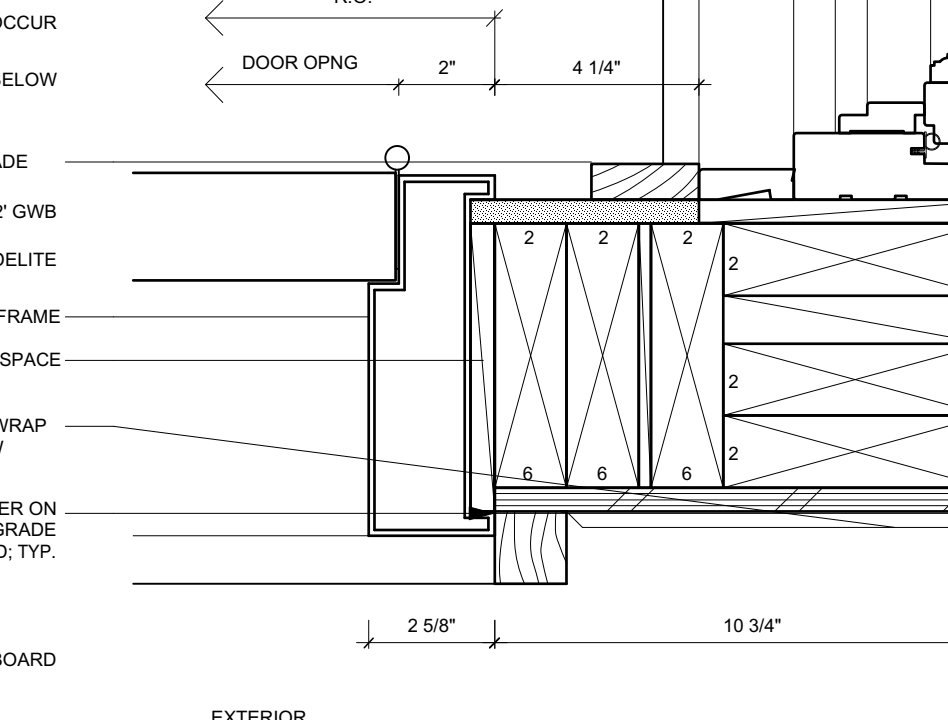
04 DOOR JAMB DETAIL  
SCALE: 3" = 1'0"



03 ENTRY DOOR JAMB DETAIL  
SCALE: 3" = 1'0"



02 ENTRY DOOR JAMB DETAIL  
SCALE: 3" = 1'0"



01 ENTRY DOOR JAMB DETAIL  
SCALE: 3" = 1'0"



Hillside House

8645 Whitney's End  
Columbia, Maryland

Project Title



Product Marketing  
Architecture Studio  
7160 Riverwood Drive  
Columbia, MD 21046

Structural and Building  
Services

REV. DATE DESCRIPTION

NO. DATE ISSUE NOTE  
Project Manager JP Drawn By  
Date 2018 Reviewed By  
Project ID 123456789  
Sheet Title

Details

Sheet No.

A6.1



C

B

A

This sheet is representative of how details are drawn in 2D and placed via a viewport on a sheet. Details can also be saved in a "Favorites" file and placed on a server.

19 FIXED GLASS WINDOW SILL DETAIL  
SCALE: 3" = 1'0"

18 TERRACE DOOR HEAD DETAIL  
SCALE: 3" = 1'0"

17 KITCHEN WINDOW HEAD DETAIL  
SCALE: 3" = 1'0"

16 SLIDING DOOR HEAD DETAIL  
SCALE: 3" = 1'0"

15 WINDOW HEAD DETAIL  
SCALE: 3" = 1'0"

14 TERRACE DOOR BASE DETAIL  
SCALE: 3" = 1'0"

13 KITCHEN WINDOW SILL DETAIL  
SCALE: 3" = 1'0"

12 SLIDING DOOR BASE DETAIL  
SCALE: 3" = 1'0"

11 WINDOW SILL DETAIL  
SCALE: 3" = 1'0"

10 FIXED SIDELIGHT BASE DETAIL  
SCALE: 3" = 1'0"

09 TERRACE DOOR JAMB DETAIL  
SCALE: 3" = 1'0"

08 MASTER BATHROOM WINDOW JAMB DETAIL  
SCALE: 3" = 1'0"

07 MASTER BATHROOM WINDOW JAMB DETAIL  
SCALE: 3" = 1'0"

06 BATHROOM WINDOW JAMB DETAIL  
SCALE: 3" = 1'0"

05 WINDOW JAMB DETAIL  
SCALE: 3" = 1'0"

04 WINDOW JAMB DETAIL  
SCALE: 3" = 1'0"

03 SLIDING DOOR JAMB DETAIL  
SCALE: 3" = 1'0"

02 SLIDING DOOR JAMB DETAIL  
SCALE: 3" = 1'0"

01 WINDOW JAMB DETAIL  
SCALE: 3" = 1'0"



Hillside House

8645 Whitney's End  
Columbia, Maryland

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Product Marketing  
Architecture Studio  
7160 Riverwood Drive  
Columbia, MD 21046

Structural and Building  
Services

REV.	DATE	DESCRIPTION
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NO.	DATE	ISSUE NOTE
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Project Manager	JP	Drawn By
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Date	2018	Reviewed By
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Project ID	123456789
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Sheet Title
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Details

Sheet No.
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A6.2



Window Schedule																							
	Qty	Nominal Size		Window Style					Sill	Frame Details			Openings					Window Data					
Mark																							
	15	3'6"	7'0"	Awning	Rectangle	Square	Y	Colonial	Timber					FALSE	3'6"	7'0"	4'0"	7'4"					
A	4	3'6"	2'0"	Awning	Rectangle	Square	-	Colonial	Timber					FALSE	3'6"	2'0"	4'0"	2'0"					
B	4	3'6"	5'6"	Awning	Rectangle	Square	Y	Colonial	Timber					FALSE	3'6"	5'6"	4'0"	6'0"					
C	5	5'3"	7'8"	Awning	Rectangle	Square	Y	Colonial	Timber					FALSE	5'3"	7'8"	5'4"	8'0"					
D	2	5'3"	6'9"	Fixed Glass	Rectangle	Square	-	Colonial	Timber					FALSE	5'3"	6'9"	5'4"	7'4"					
E	1	5'3"	6'7"	Fixed Glass	Rectangle	Sloped	-	Colonial	Timber					FALSE	5'3"	6'7"	5'4"	2'8"					
F	2	2'0"	3'9"	Fixed Glass	Rectangle	Square	-	Colonial	Masonry					FALSE	2'0"	3'9"	2'0"	4'0"					
G	2	2'6"	2'6"	---	---	Square	-	Colonial	Timber					FALSE	2'6"	2'6"	2'8"	2'8"					
H	1	5'0"	5'0"	Bi-parting Casement	Rectangle	Square	-	Colonial	Masonry					FALSE	5'0"	5'0"	5'4"	5'4"					
J	3	3'4"	2'10"	Awning	Rectangle	Square	-	Colonial	Timber					FALSE	3'4"	2'10"	3'4"	3'4"					
K	1	15'0"	2'6"	Fixed Glass	Rectangle	Segment	-	Colonial	Timber					FALSE	15'0"	2'6"	15'4"	8"					
L	4	5'0"	4'0"	Bi-parting Casement	Rectangle	Square	-	Colonial	Masonry					FALSE	5'0"	4'0"	5'4"	4'0"					
M	5	2'0"	2'0"	Awning	Rectangle	Square	-	Colonial	Timber					FALSE	2'0"	2'0"	2'0"	2'0"					
N																							

Door Schedule																									
	Nominal Size					Door Style				Door Frame		Frame Details			Fire Rating		Openings				Door Data				
Mark	Width	Height	Thickness																						
1	3'0"	6'8"	1 3/4"	Swing Simple	N/A	Glass	*		0"	1'0"	None	3/4"	7 1/2"					4'4 1/2"	8'3 1/4"	4'8"	8'8"			DHW-#	
2	4'6"	6'8"	1 1/2"	Slider	XO	Panel			N/A	N/A	None	3/4"	4 1/2"					4'8"	6'9"	4'8"	7'4"			DHW-#	
3	2'6"	6'8"	1 1/2"	Pocket Simple	N/A	Panel			N/A	N/A	None	3/4"	6 1/2"					2'8"	7'11"	2'8"	8'0"			DHW-#	
4	2'6"	6'8"	1 1/2"	Swing Simple	N/A	Panel			N/A	N/A	None	3/4"	4 1/2"					2'8"	7'11"	2'8"	8'0"			DHW-#	
5	2'6"	6'8"	1 1/2"	Pocket Simple	N/A	Panel			N/A	N/A	None	3/4"	4 1/2"					2'8"	7'11"	2'8"	8'0"			DHW-#	
6	2'6"	6'8"	1 1/2"	Swing Simple	N/A	Panel			N/A	N/A	None	3/4"	4 1/2"					2'8"	6'9"	2'8"	7'4"			DHW-#	
7	2'6"	6'8"	1 1/2"	Swing Simple	N/A	Panel			N/A	N/A	None	3/4"	4 1/2"					2'8"	7'11"	2'8"	8'0"			DHW-#	
8	2'4"	6'8"	1 1/2"	Pocket Simple	N/A	Panel			N/A	N/A	None	3/4"	4 1/2"					2'6"	6'9"	2'8"	7'4"			DHW-#	
9	2'6"	6'8"	1 1/2"	Cased Opening	N/A	Panel			N/A	N/A	None	3/4"	4 1/2"					2'8"	7'11"	2'8"	8'0"			DHW-#	
10	2'6"	6'8"	1 1/2"	Swing Simple	N/A	Panel			N/A	N/A	None	3/4"	4 1/2"					2'8"	7'11"	2'8"	8'0"			DHW-#	
11	2'6"	6'8"	1 1/2"	Swing Simple	N/A	Panel			N/A	N/A	None	3/4"	4 1/2"					2'8"	7'11"	2'8"	8'0"			DHW-#	
12	3'0"	6'8"	1 1/2"	Slider	XO	Panel			N/A	N/A	None	3/4"	4 1/2"					3'2"	6'9"	3'4"	7'4"			DHW-#	
13	3'0"	6'8"	1 1/2"	Slider	XO	Panel			N/A	N/A	None	3/4"	4 1/2"					3'2"	6'9"	3'4"	7'4"			DHW-#	
14	3'0"	6'8"	1 3/4"	Swing Simple	N/A	Glass	*		0"	1'0"	None	3/4"	7 1/2"					4'4 1/2"	8'3 1/4"	4'8"	8'8"			DHW-#	
15	3'0"	6'8"	1 1/2"	Swing Simple	N/A	Panel			N/A	N/A	None	3/4"	6 5/8"					3'2"	6'9"	3'4"	7'4"			DHW-#	
16	9'0"	8'0"	1 3/4"	Overhead	N/A	Panel			N/A	N/A	None	3/4"	7 1/2"					8'2 1/2"	8'1 1/4"	9'4"	8'8"			DHW-#	
17	9'0"	8'0"	1 3/4"	Overhead	N/A	Panel			N/A	N/A	None	3/4"	7 1/2"					8'2 1/2"	8'1 1/4"	9'4"	8'8"			DHW-#	
18	7'6"	6'8"	1 1/2"	Slider	XOX	Panel			N/A	N/A	None	3/4"	4 1/2"					7'8"	6'9"	8'0"	7'4"			DHW-#	
19	3'6"	6'8"	1 1/2"	Slider	XO	Panel			N/A	N/A	None	3/4"	4 1/2"					3'8"	6'9"	4'0"	7'4"			DHW-#	
20	3'6"	6'8"	1 1/2"	Slider	XO	Panel			N/A	N/A	None	3/4"	4 1/2"					3'8"	6'9"	4'0"	7'4"			DHW-#	
21	3'0"	6'8"	1 1/2"	Cased Opening	N/A	Panel			N/A	N/A	None	3/4"	4 1/2"					3'2"	7'11"	3'4"	8'0"			DHW-#	
22	6'0"	6'8"	1 3/4"	Slider	XO	Glass			N/A	N/A	None	3/4"	7 1/2"					6'2 1/2"	8'3 1/4"	6'8"	8'8"			DHW-#	
23	5'0"	8'0"	1 1/2"	Swing Bi-part	N/A	Glass			N/A	N/A	None	3/4"	6 1/2"					5'1 1/2"	8'0 3/4"	5'4"	8'8"			DHW-#	
24	3'0"	6'8"	1 3/4"	Swing Simple	N/A	Glass			N/A	N/A	None	3/4"	7 1/2"					3'2 1/2"	8'3 1/4"	3'4"	8'8"			DHW-#	
25	5'0"	7'0"	1 3/4"	Swing Bi-part	N/A	Glass			N/A	N/A	None	3/4"	7 1/2"					5'2 1/2"	7'1 1/4"	5'4"	7'4"			DHW-#	
27	5'0"	6'8"	1 1/2"	Swing Bi-part	N/A	Panel			N/A	N/A	None	3/4"	6 1/2"					5'2"	7'11"	5'4"	8'0"			DHW-#	
28	2'6"	6'8"	1 1/2"	Swing Simple	N/A	Panel			N/A	N/A	None	3/4"	4 1/2"					2'8"	7'11"	2'8"	8'0"			DHW-#	
29	2'6"	6'8"	1 1/2"	Swing Simple	N/A	Panel			N/A	N/A	None	3/4"	6 1/2"					2'8"	7'11"	2'8"	8'0"			DHW-#	
30	2'6"	6'8"	1 1/2"	Swing Simple	N/A	Panel			N/A	N/A	None	3/4"	4 1/2"					2'8"	7'11"	2'8"	8'0"			DHW-#	
31	2'6"	6'8"	1 1/2"	Swing Simple	N/A	Panel			N/A	N/A	None	3/4"	4 1/2"					2'8"	7'11"	2'8"	8'0"			DHW-#	
32	3'0"	6'8"	1 1/2"	Cased Opening	N/A	Panel			N/A	N/A	None	3/4"	4 1/2"					3'2"	7'11"	3'4"	8'0"			DHW-#	
33	2'6"	6'8"	1 1/2"	Swing Simple	N/A	Panel			N/A	N/A	None	3/4"	4 1/2"					2'8"	7'11"	2'8"	8'0"			DHW-#	
34	2'6"	6'8"	1 1/2"	Swing Simple	N/A	Panel			N/A	N/A	None	3/4"	4 1/2"					2'8"	7'11"	2'8"	8'0"			DHW-#	
35	2'6"	6'8"	1 1/2"	Swing Simple	N/A	Panel			N/A	N/A	None	3/4"	4 1/2"					2'8"	7'11"	2'8"	8'0"			DHW-#	
	5'0"	7'0"	1 3/4"	Swing Bi-part	N/A	Glass			N/A	N/A	None	3/4"	7 1/2"					5'2 1/2"	7'1 1/4"	5'4"	7'4"			DHW-#	
	5'0"	6'8"	1 3/4"	Swing Bi-part	N/A	Glass	*		2'6"	2'6"	None	3/4"	1'0 1/2"					10'6 1/2"	6'9 1/4"	10'8"	7'4"			DHW-#	

Roof Data					
RoofArea	Total	RoofArea_Heated	Angle/Pitch	Roof Style	Name
	78.2 sq ft	76.8 sq ft	26.565		
	230.5 sq ft	229.6 sq ft	18.435		
	1312.8 sq ft	1312.8 sq ft	39.806	Sloped Wood Struct Insul Me	
	734.2 sq ft	734.2 sq ft	39.806	Sloped Wood Struct Insul Me	
	377.7 sq ft	376.7 sq ft	33.69	Sloped Wood Struct Insul Me	
	238.6 sq ft				